Google MapReduce

DS 5110: Big Data Systems (Spring 2023)
Lecture 3b

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Applications

Batch

SQL

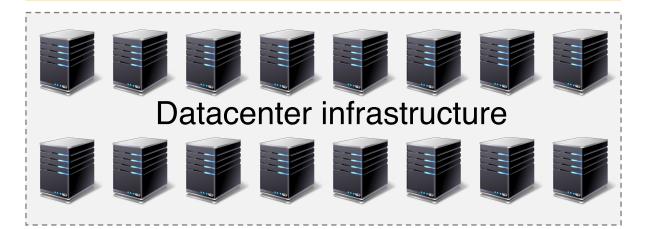


Machine learning

Emerging apps?

Scalable computing engines

Scalable storage systems



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- Good parallel processing engines are rare (back then in the late 90s)
- Want a parallel processing framework that:
 - is **general** (works for many problems)
 - is easy to use (no locks, no need to explicitly handle communication, no race conditions)
 - can automatically parallelize tasks
 - can automatically handle machine failures

Context (Google circa 2000)

- Starting to deal with massive datasets
- But also addicted to cheap, unreliable hardware
 - Young company, expensive hardware not practical
- Only a few expert programmers can write distributed programs to process them
 - Scale so large jobs can complete before failures



Context (Google circa 2000)

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- Key question: how can every Google engineer be imbued with the ability to write parallel, scalable, distributed, fault-tolerant code?
- Solution: abstract out the redundant parts
- Restriction: relies on job semantics, so restricts which problems it works for

Application: Word Count

```
SELECT count(word), word FROM data GROUP BY word
```

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3. Compute word count on merged outputs

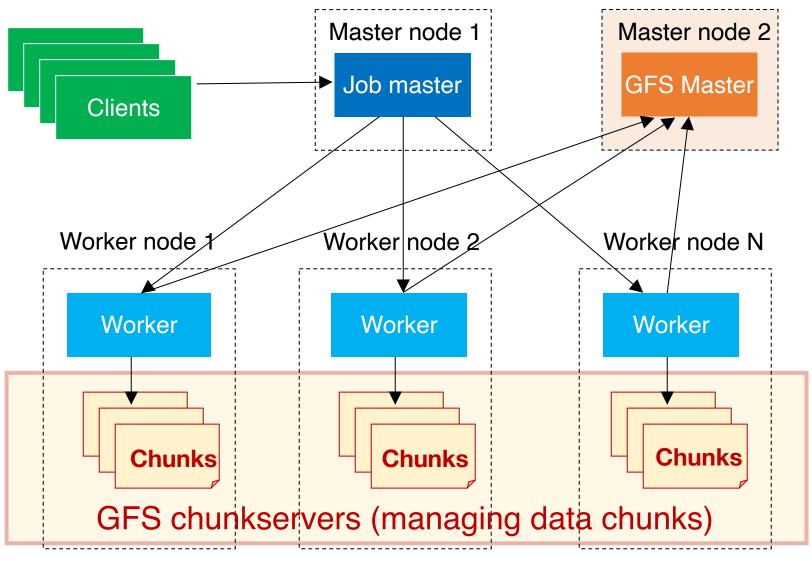
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MapReduce+GFS: Put everything together



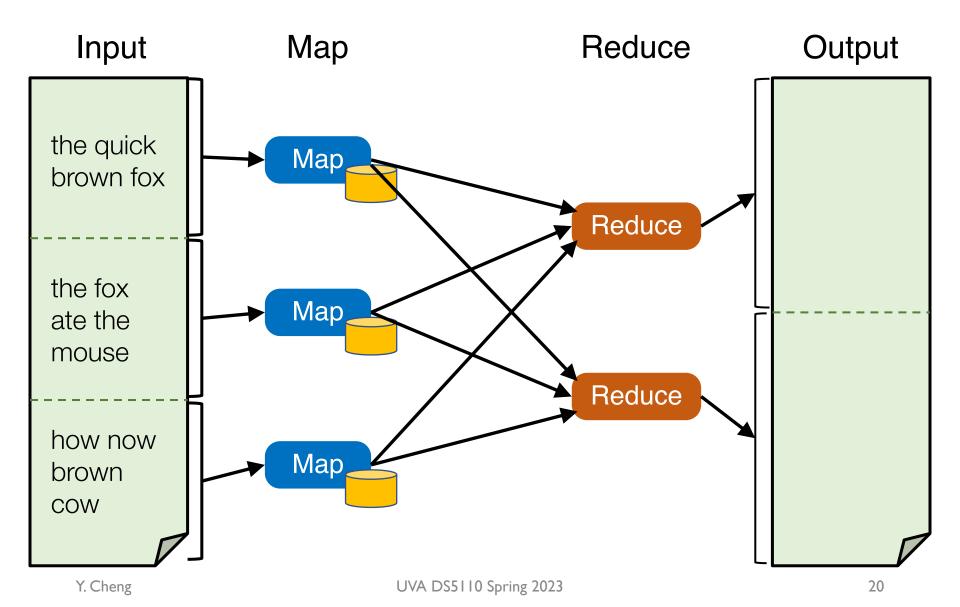
MapReduce: Programming interface

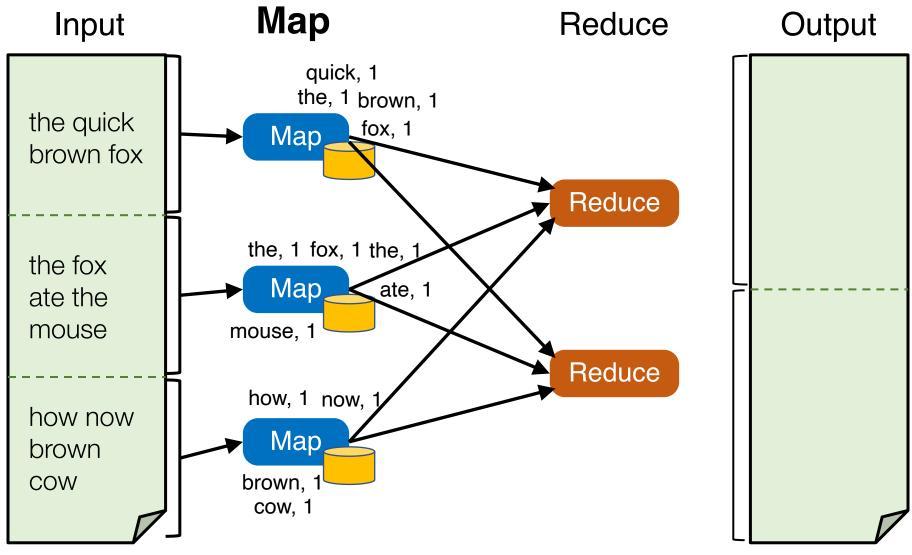
- map(k1, v1) \rightarrow list(k2, v2)
 - Apply function to (k1, v1) pair and produce set of intermediate pairs (k2, v2)

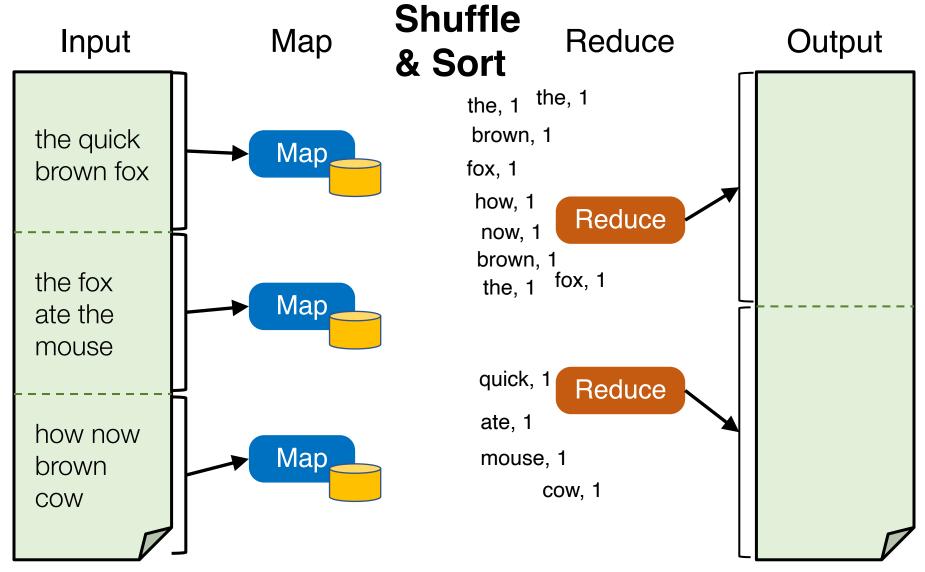
- reduce(k2, list(v2)) \rightarrow list(k3, v3)
 - Apply aggregation (reduce) function to values
 - Output results

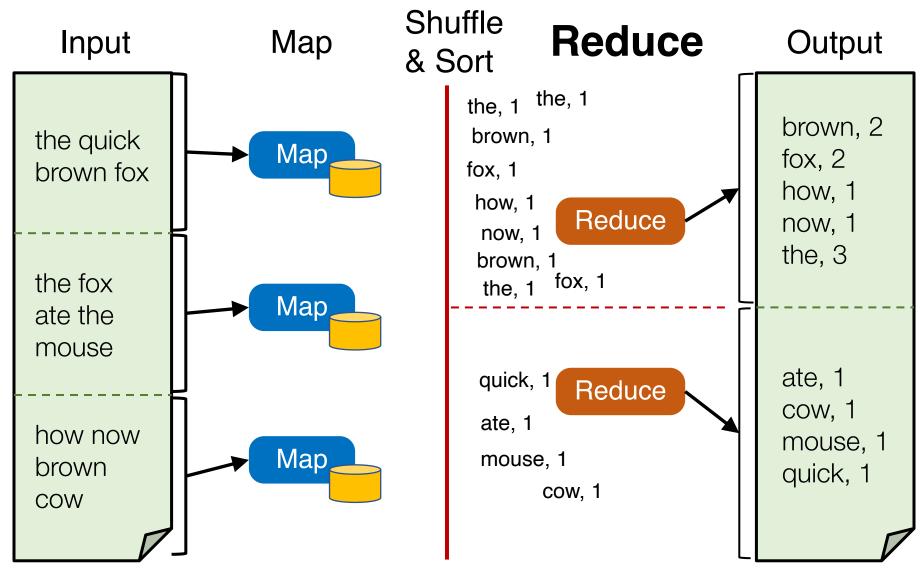
MapReduce: Word Count

```
map(key, value):
   for each word w in value:
       EmitIntermediate(w, "1");
reduce(key, values):
   int result = 0;
   for each v in values:
       result += ParseInt(v);
   Emit(AsString(result));
```



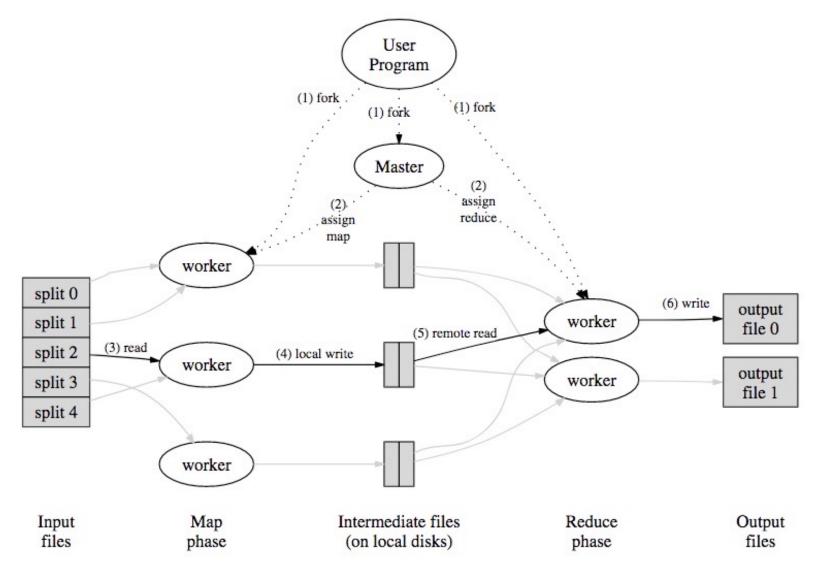






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MapReduce data flows in paper



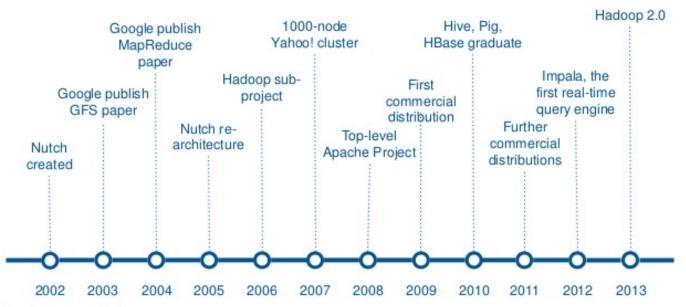
How it started: Apache Hadoop

 An open-source implementation of Google's MapReduce framework

Hadoop MapReduce atop Hadoop Distributed File

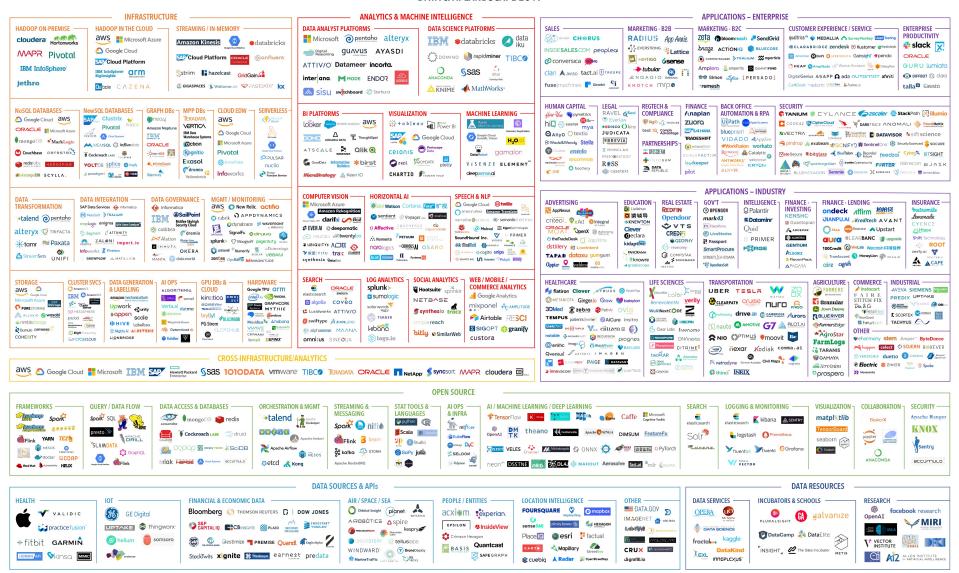
System (HDFS)

A Brief History of Hadoop

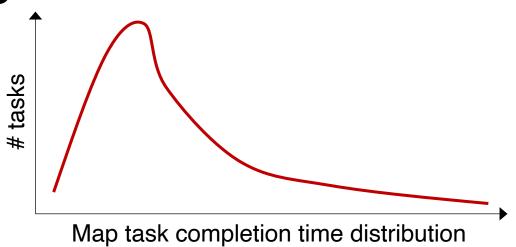


How it's going ...

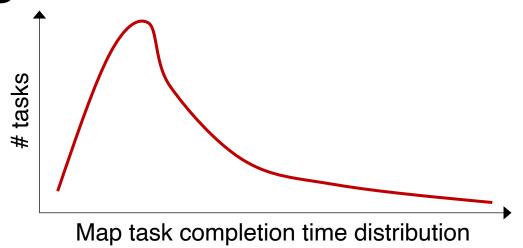
DATA & AI LANDSCAPE 2019



Stragglers



Stragglers



- Tail execution time means some workers (always) finish late
- Q: How can MR work around this?
 - Hint: its approach to fault-tolerance provides the right tool

Resilience against stragglers

- If a task is going slowly (i.e., straggler):
 - Launch second copy of task on another node
 - Take the output of whichever finishes first

More design

Master failure

Locality

Task granularity

GFS usage at Google

- 200+ clusters
- Many clusters of 1000s of machines
- Pools of 1000s of clients
- 4+ PB filesystems
- 40 GB/s read/write load
 - In the presence of frequent hardware failures

* Jeff Dean, LADIS 2009

MapReduce usage statistics over time

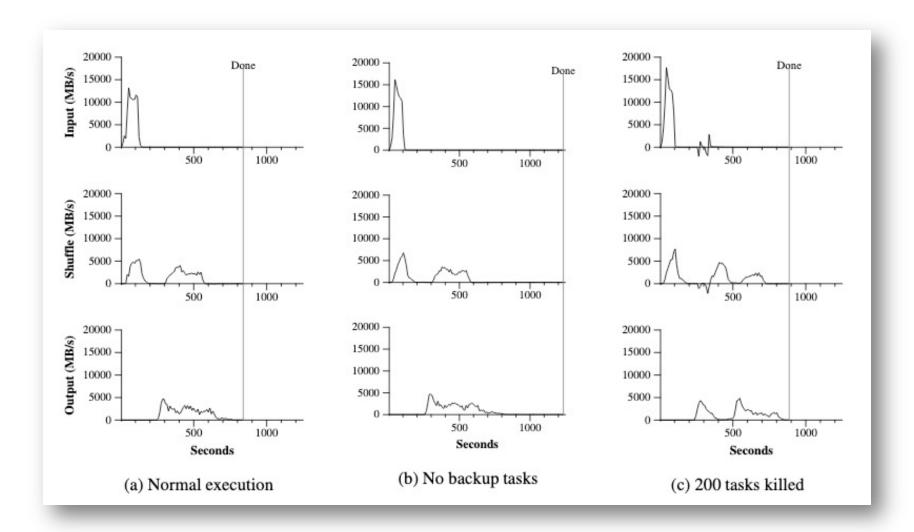
	Aug, '04	Mar, '06	Sep, '07	Sep, '09
Number of jobs	29K	171K	2,217K	3,467K
Average completion time (secs)	634	874	395	475
Machine years used	217	2,002	11,081	25,562
Input data read (TB)	3,288	52,254	403,152	544,130
Intermediate data (TB)	758	6,743	34,774	90,120
Output data written (TB)	193	2,970	14,018	57,520
Average worker machines	157	268	394	488

^{*} Jeff Dean, LADIS 2009

What will likely serve as a performance bottleneck for Google's MapReduce used back in 2004 (or even earlier)? CPU? Memory? Disk? Network? Anything else?

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How does MapReduce reduce the effect of slow network?



Consider a log analytics job where you perform log-based debugging. You want to extract the timestamp info of all entries that match a keyword and then calculate the count of all matched entries:

- Filter the entries with the keyword;
- Calculate the count of all matched entries

What are the main shortcomings of using MapReduce to support such pipeline-like applications?

Next step

- Look out for
 - Project suggestion doc
 - Fill the team composition form
 - Project bid and team composition due by Feb 24

Next week: Apache Spark