

# Spark RDD

*DS 5110/CS 5501: Big Data Systems*

*Spring 2024*

Lecture 5a

Yue Cheng



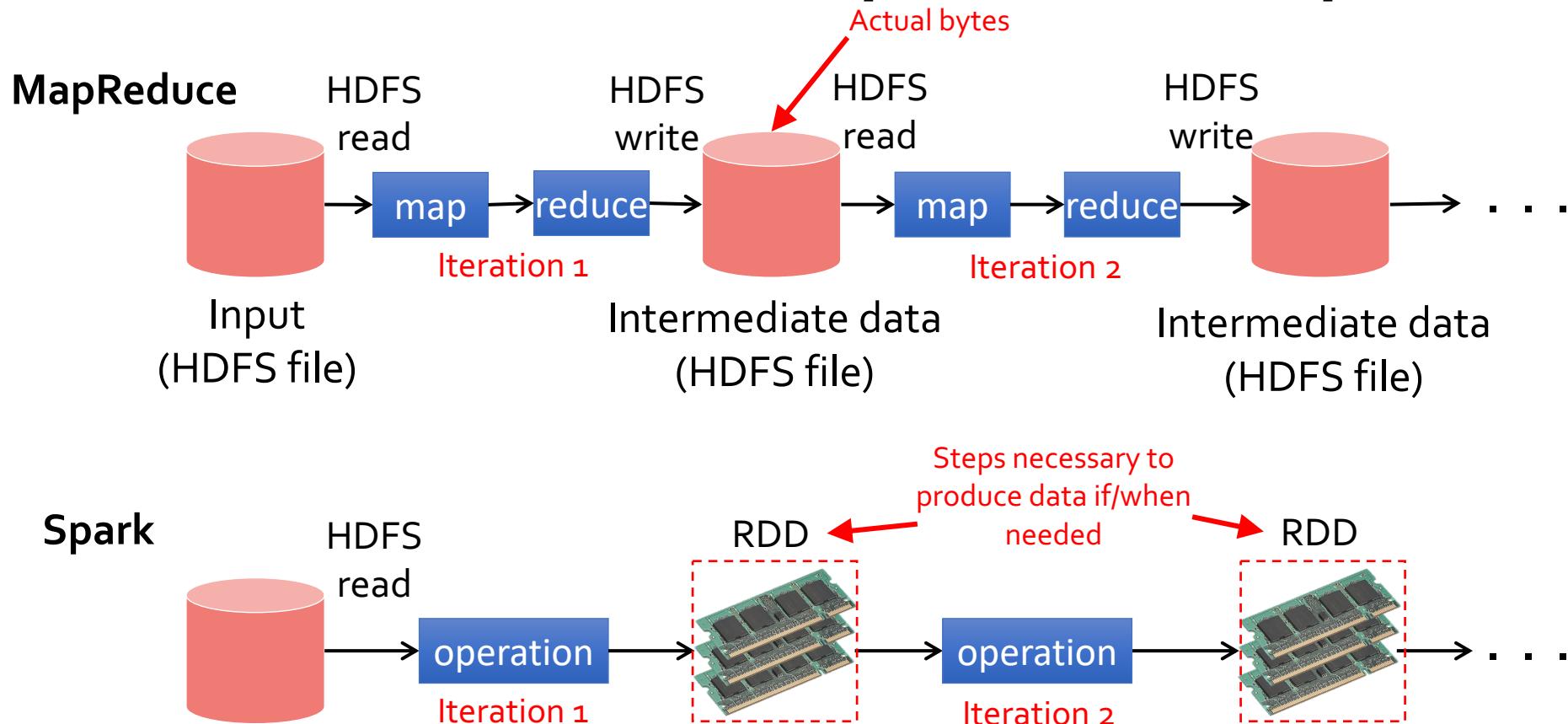
Some material taken/derived from:

- Wisconsin CS 320 by Tyler Caraza-Harter.
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# Learning objectives

- The motivation of Spark RDD
- The difference between RDD transformations and actions
- The benefits of the RDD abstraction

# Intermediate data: MapReduce vs. Spark



## Resilient Distributed Datasets (RDD)

- **Data lineage:** Record series of operations on other data necessary to obtain results
- **Lazy evaluation:** Computation only done when results needed (to write file, make plot, etc.)
- **Immutability:** You can't change an RDD, but you can define a new one in terms of another

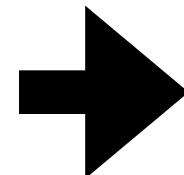
# Data lineage: Transformations & Actions

```
data = [  
    ("A", 1),  
    ("B", 2),  
    ("A", 3),  
    ("B", 4)  
]
```

```
def mult2(row):  
    return (row[0], row[1]*2)  
  
def onlyA(row):  
    return row[0] == "A"
```

Goal: Get 2 times the second column wherever the first column is “A”

```
table = sc.parallelize(data)  
double = table.map(mult2)  
doubleA = double.filter(onlyA)  
doubleA.collect()
```



```
[('A', 2),  
 ('A', 6)]
```

The computation is a sequence of 4 operations. Operations come in two types:

- **Transformation:** Create a new RDD (lazy, so no execution yet). Here: `parallelize`, `map`, and `filter`.
- **Action:** Perform all operations in the graph to get an actual result. Here: `collect`.

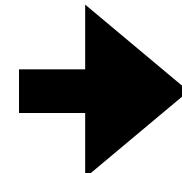
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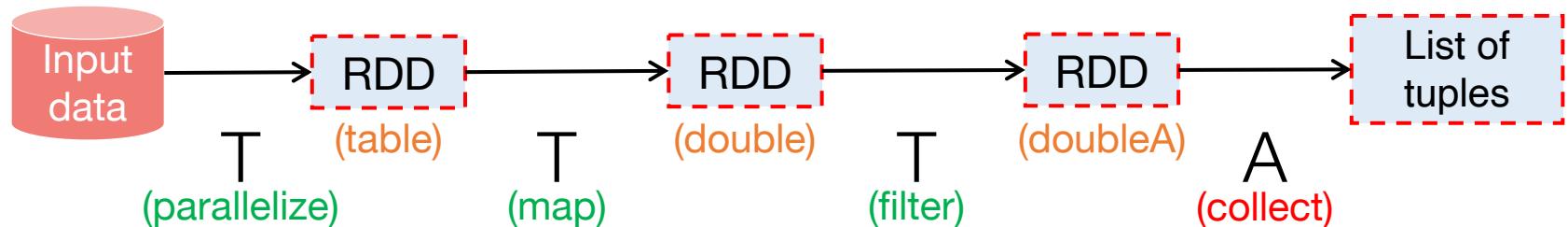
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```



Q: Are there alternative paths you could create from the start to end node?

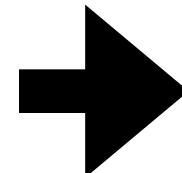
# Optimization

Transformation vs. action:

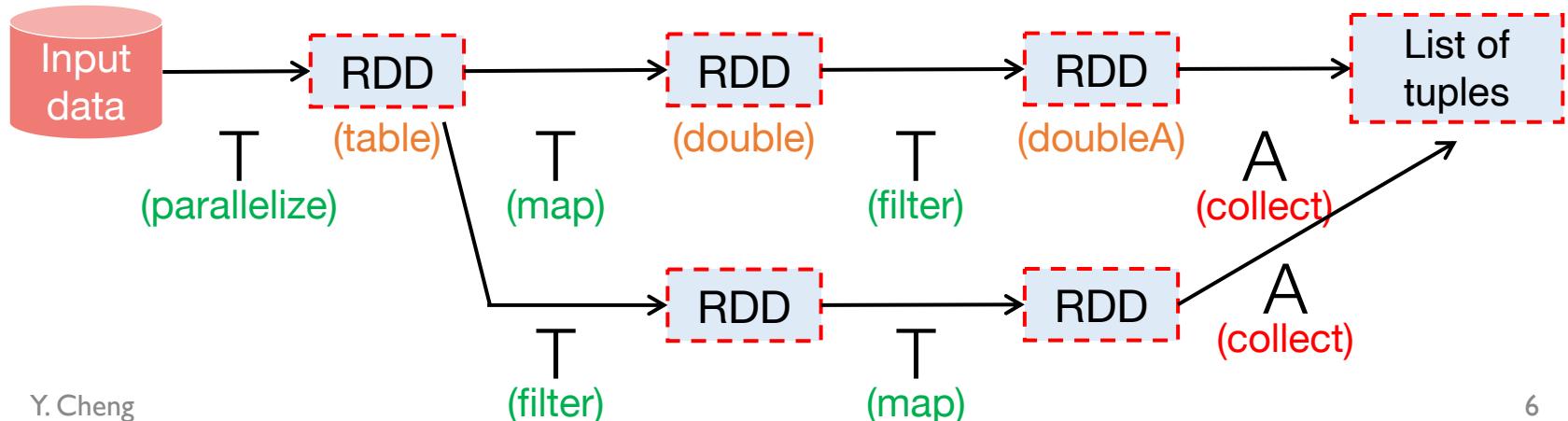
- **Transformation:** intermediate results (means to an end)
- **Action:** Final results we care about
- This distinction creates opportunities for **optimize** (choosing a more efficient sequence of transformations to get the same result + pipelining the compute)

Goal: Get 2 times the second column wherever the first column is “A”

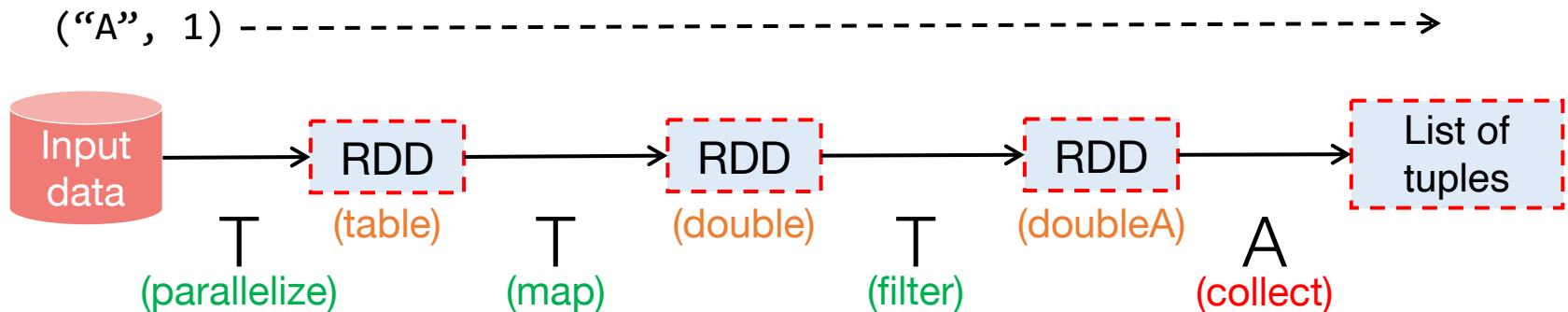
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```



[('A', 2),  
 ('A', 6)]



# Partitions



At what granularity should data flow through the transformation?

- **Whole dataset**: It could all proceed through, one transformation at a time, but might not fit in memory
- **Row**: In this pipeline, nothing prevents each row from passing through independently, but probably slower than computing in bulk
- **Partition**: Spark users can specify the number of partitions for an RDD

```
sc.parallelize(data, 1)
data = [
    ("A", 1),
    ("B", 2),
    ("A", 3),
    ("B", 4)
]
```

partition

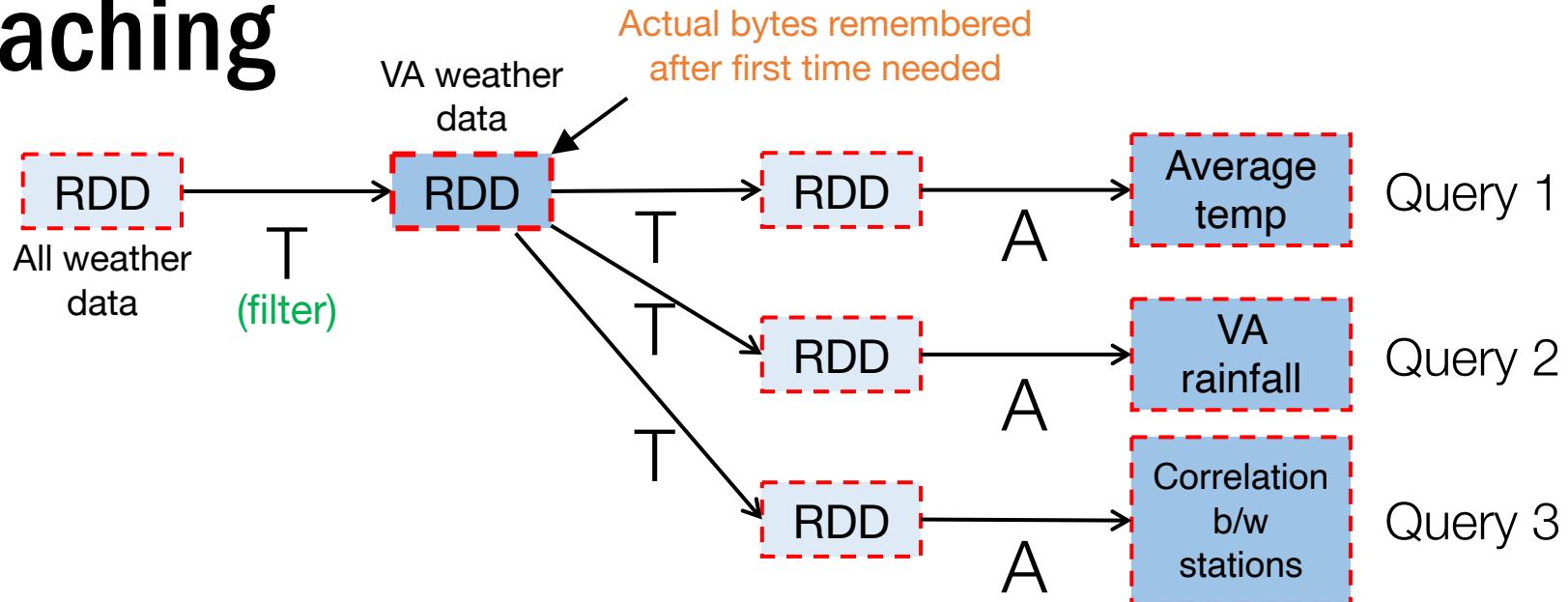
```
sc.parallelize(data, 2)
data = [
    ("A", 1),
    ("B", 2),
    ("A", 3),
    ("B", 4)
]
```

partition  
partition

# Tasks

- Spark work
  - Spark code is converted to jobs, which consist of stages, which consist of tasks
  - **Tasks:**
    - Run on a single CPU core
    - Operate on a single partition, which is loaded entirely to memory
- Choosing a partition count directly affects the number of tasks necessary to do a job.
- **Advantages** of large partitions
  - Less overhead in starting tasks
- **Disadvantages** of large partitions
  - Might not expose enough parallelism to use all cores available
  - Harder to balance work evenly
  - Uses more memory

# Caching



Some RDDs might be used repeatedly

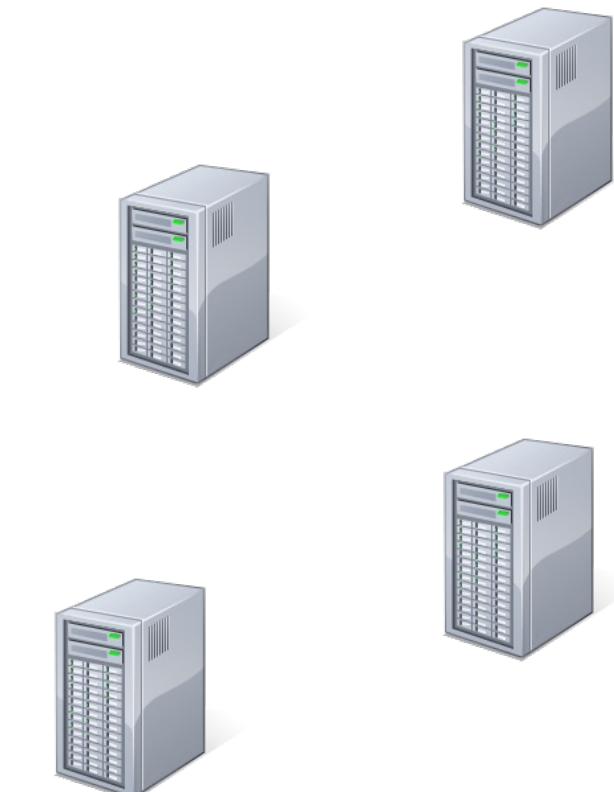
- Spark might cache a copy of the computed results
- OR we can tell it to

```
all_weather = ...
va_weather = all_weather.filter(...)
va_weather.cache()
...
va_weather.unpersist()    # stop caching
```

# Putting it all together...

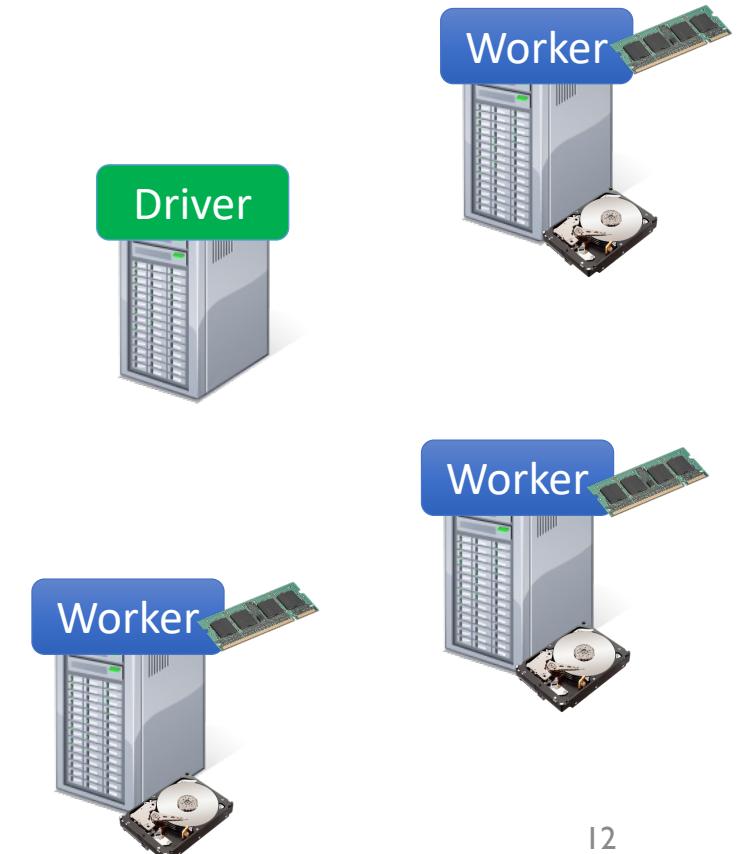
# Interactive debugging (control & data flow)

Load input data from an HDFS file into memory,  
then interactively search for various patterns



# Interactive debugging (control & data flow)

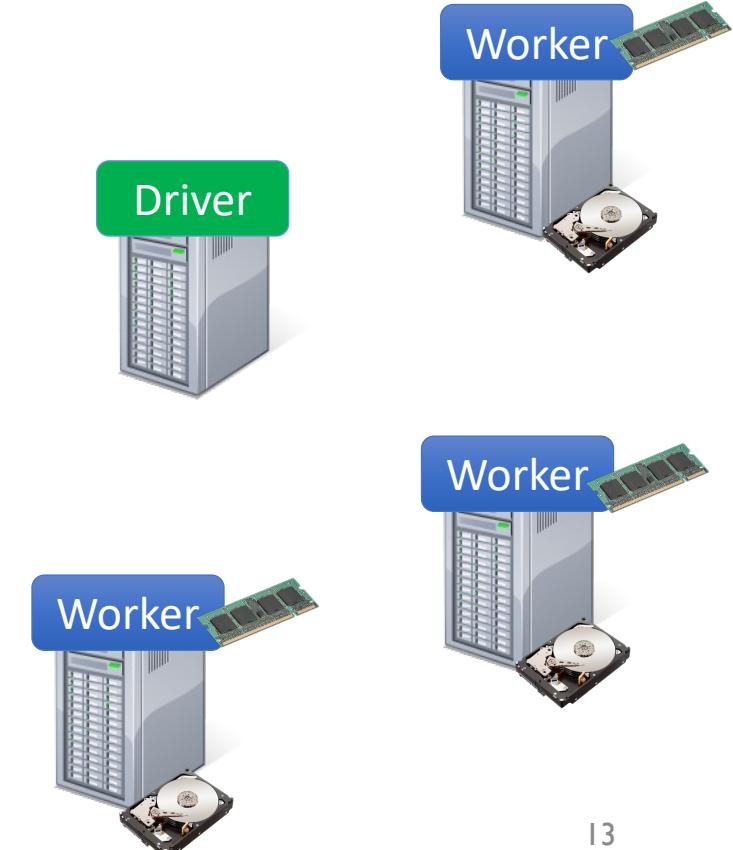
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Base RDD

Worker

Driver

Worker

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```



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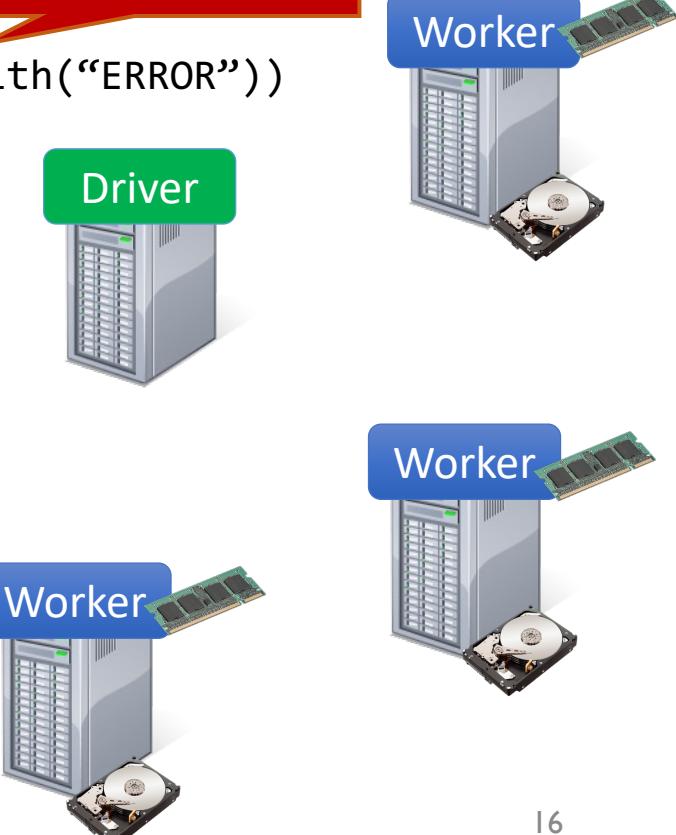
Transformed RDD

Driver

Worker

Worker

Worker



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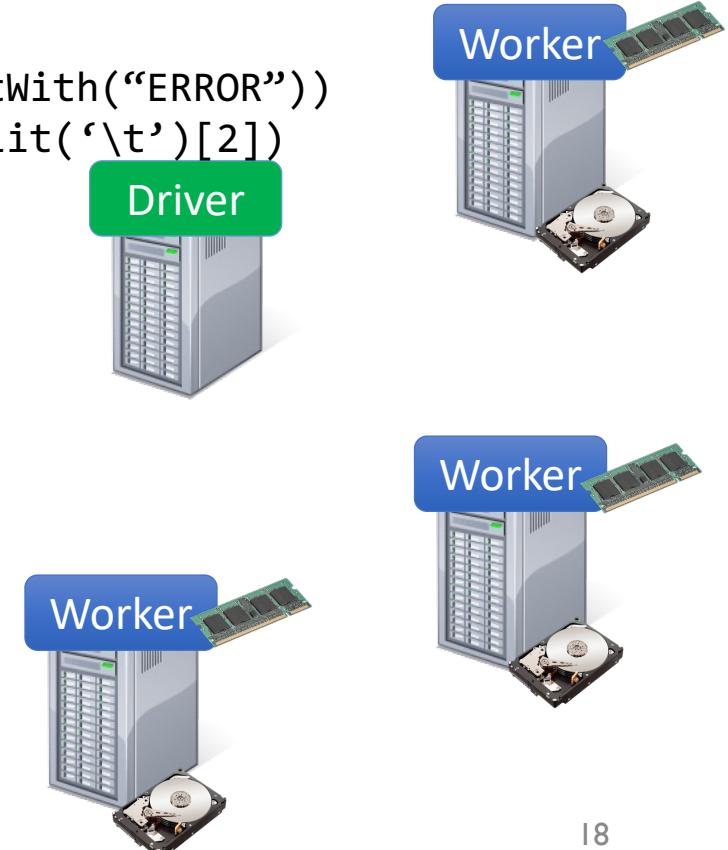
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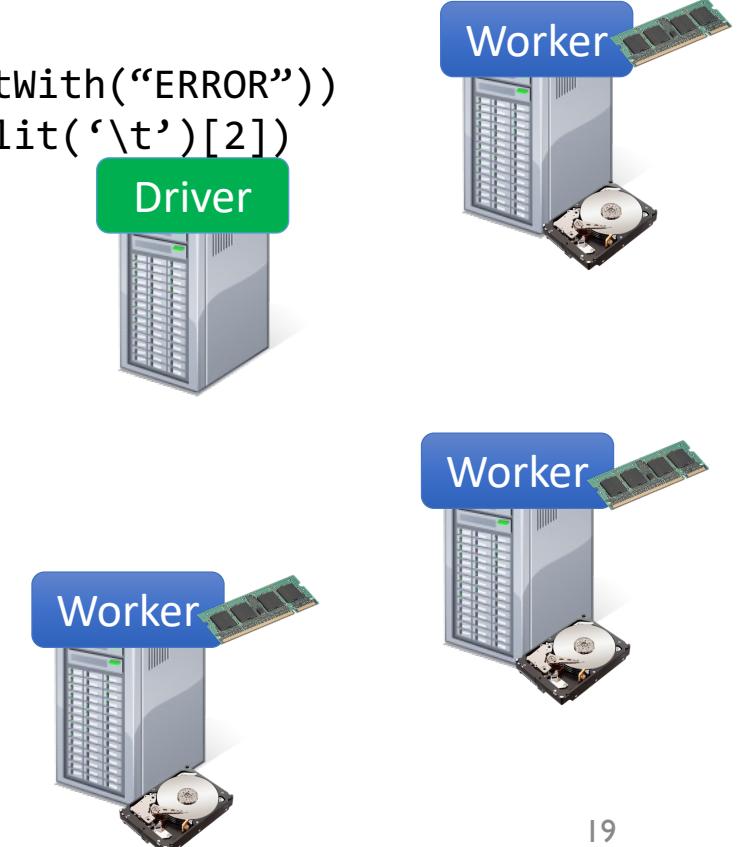


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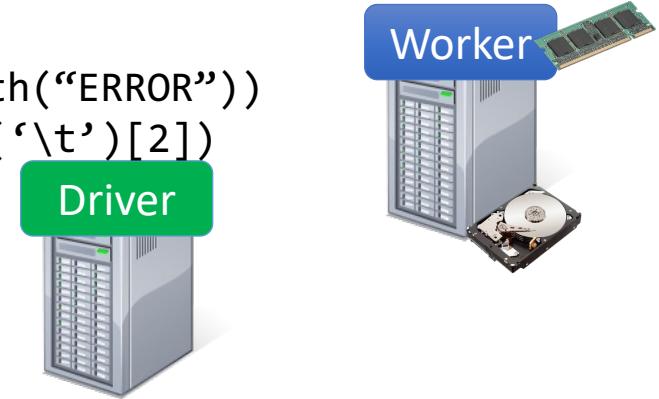
Another Transformed RDD



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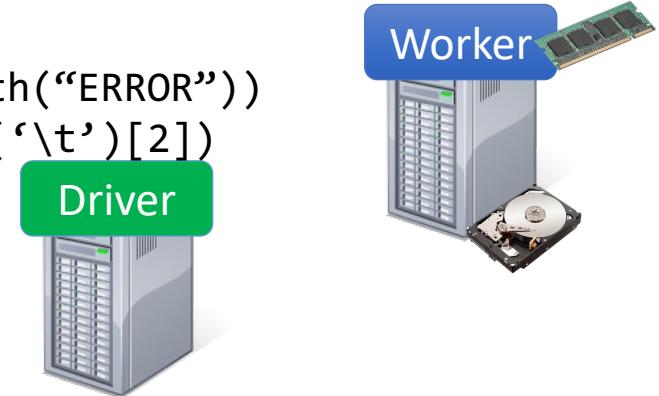


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Cache it to memory for reuse



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Driver



```
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Action



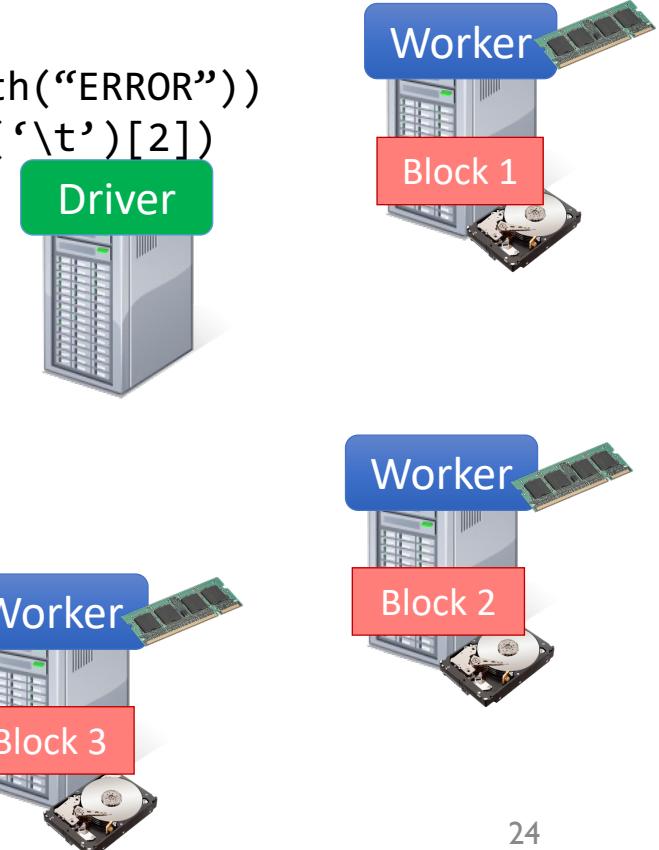
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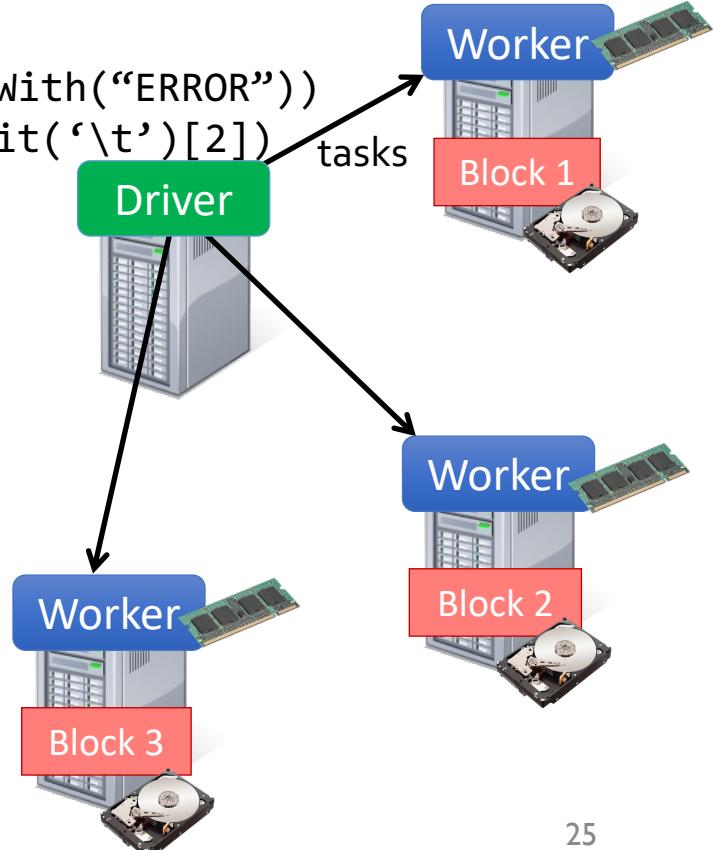
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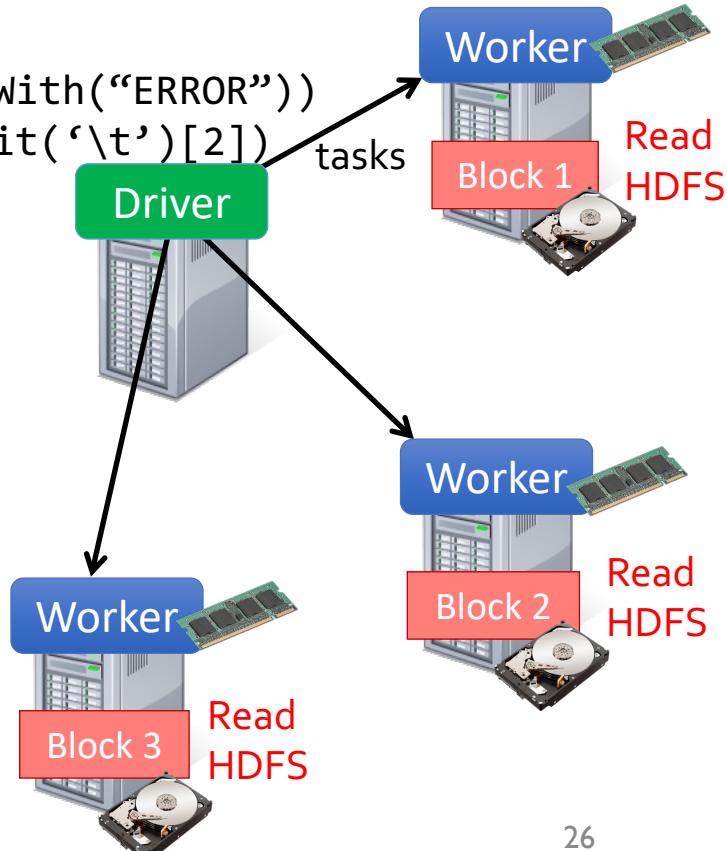
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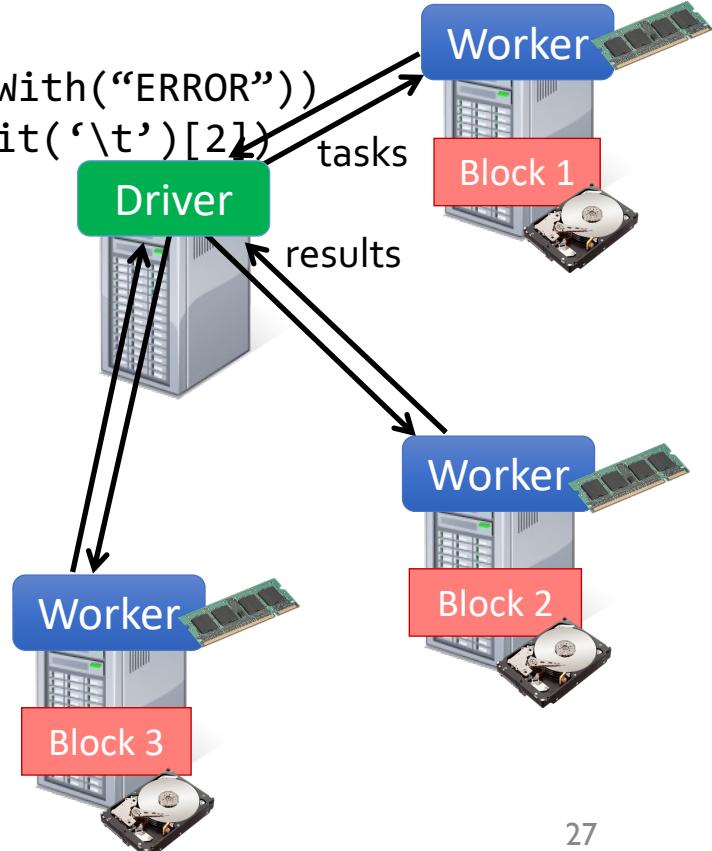
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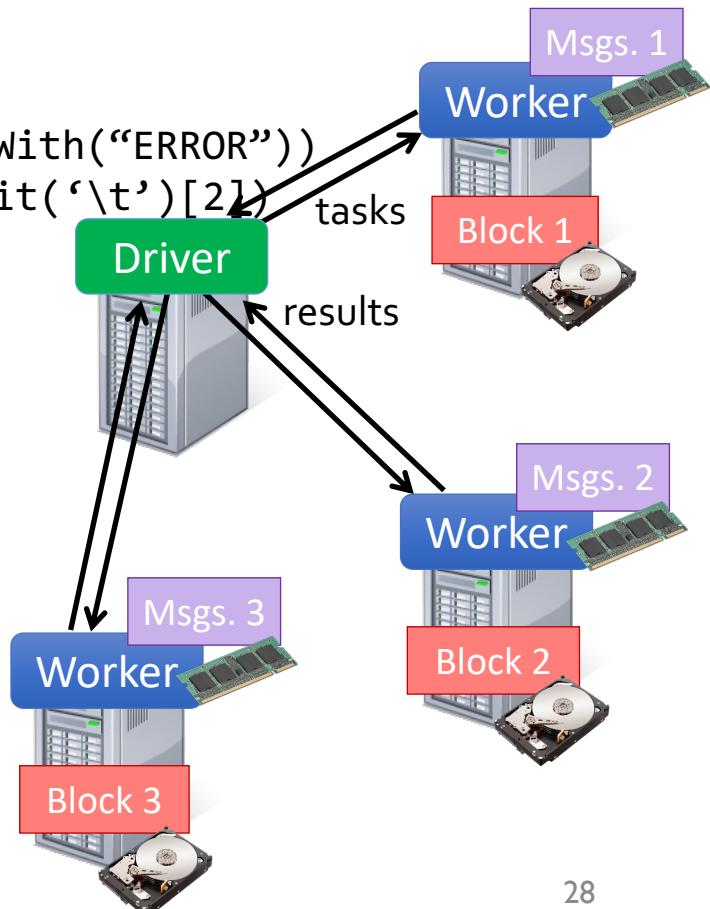
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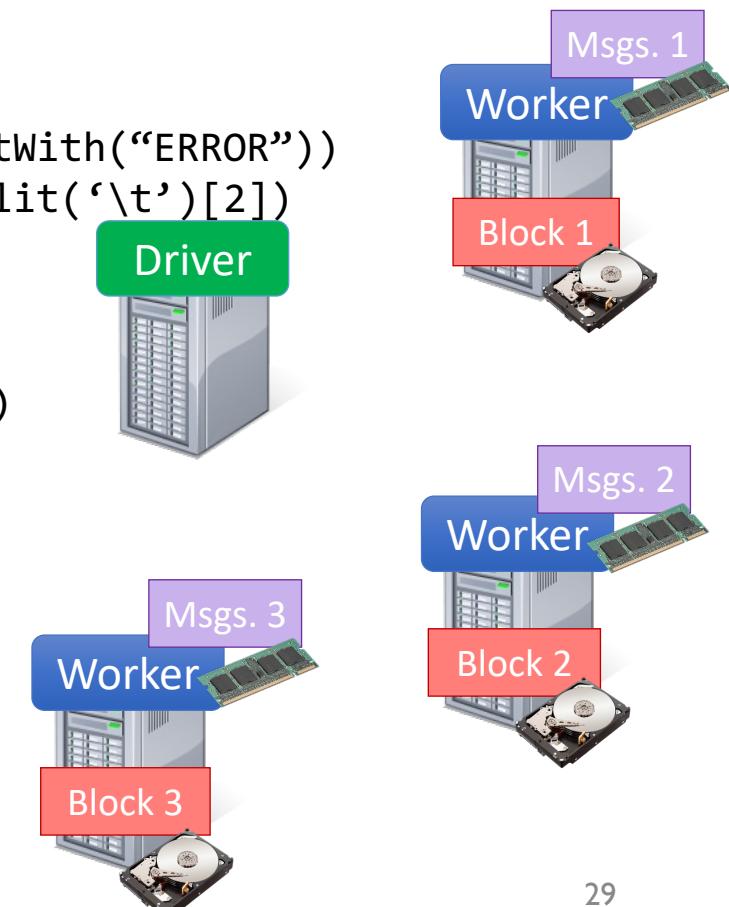


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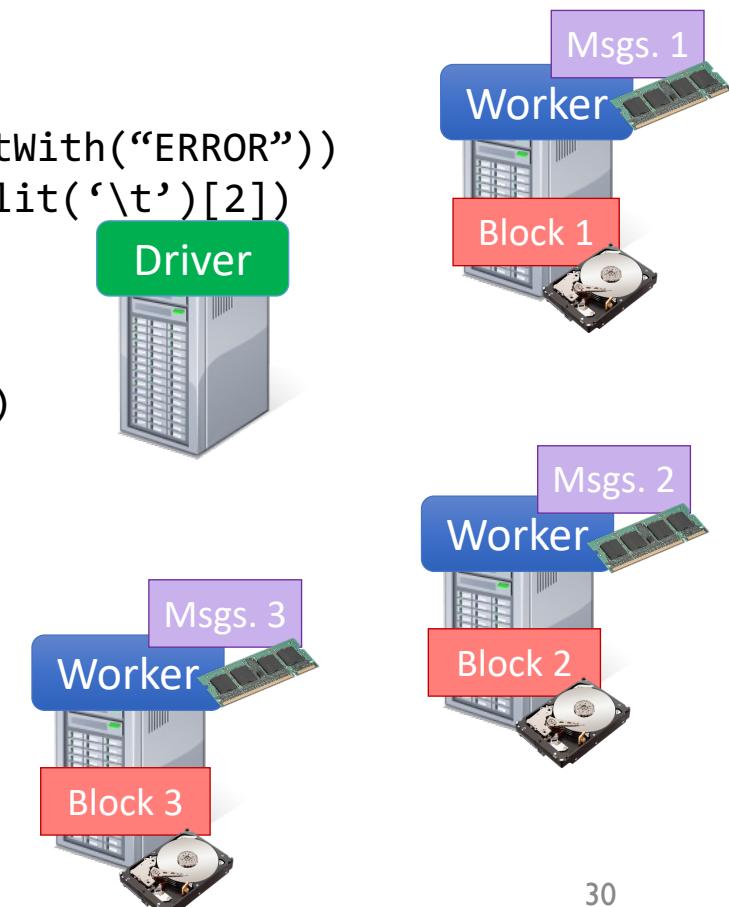
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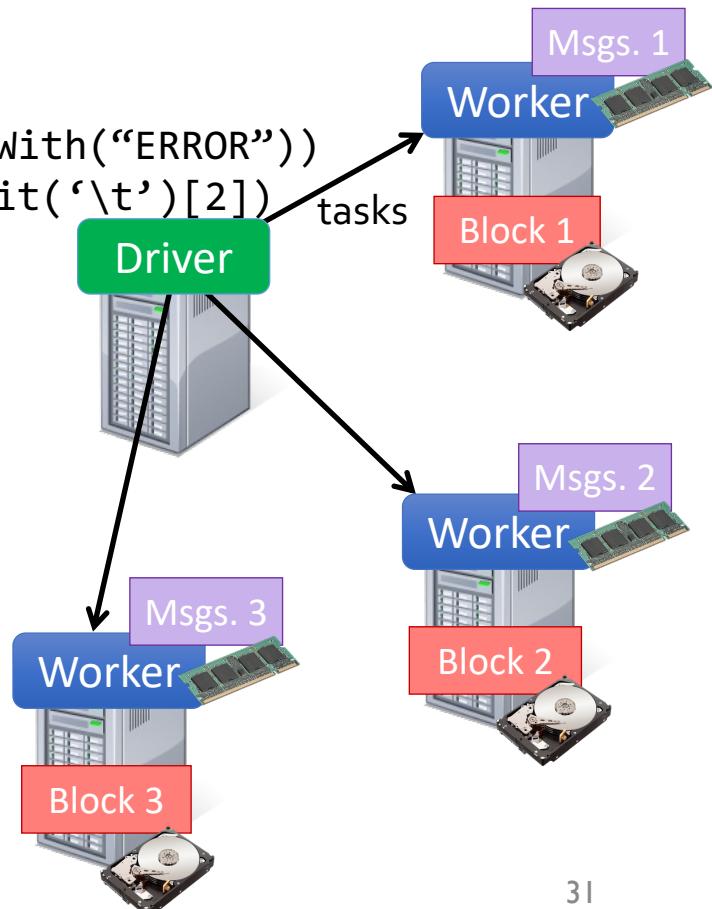
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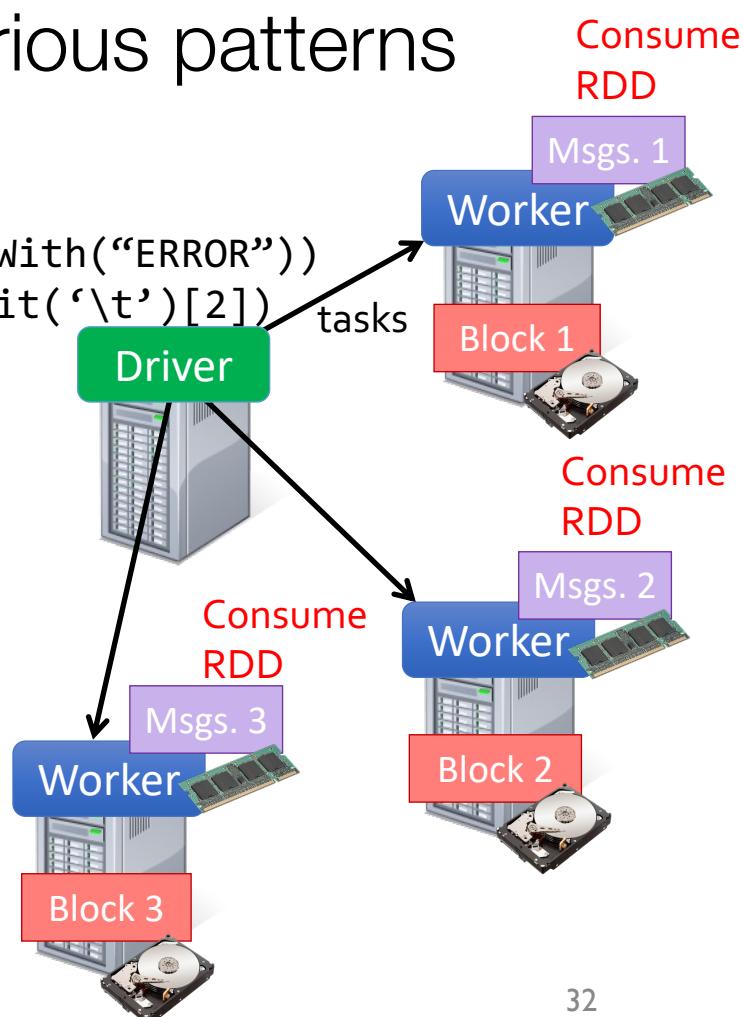


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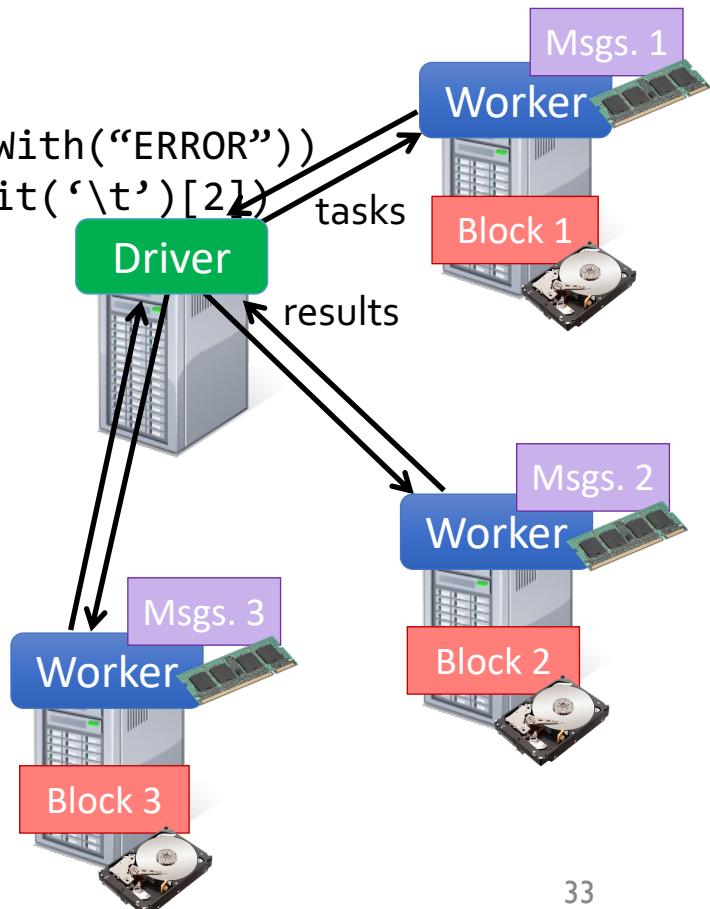
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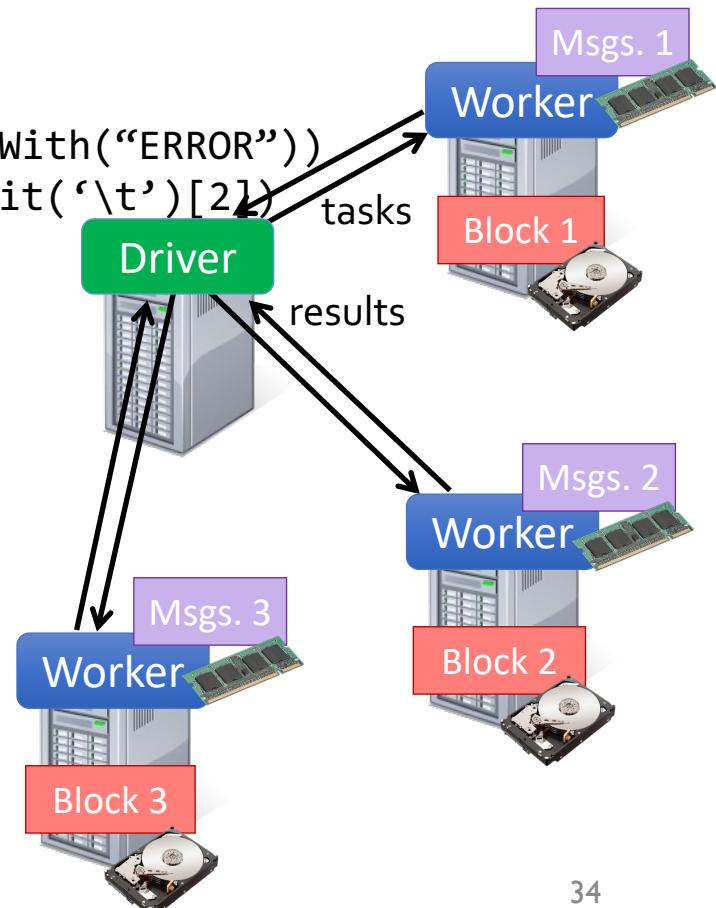
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```

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messages.filter(lambda line: "MySQL" in line)  
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```

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```

**Result:** full-text search of Wikipedia in  
<1 sec (vs. 20 sec for on-disk data)



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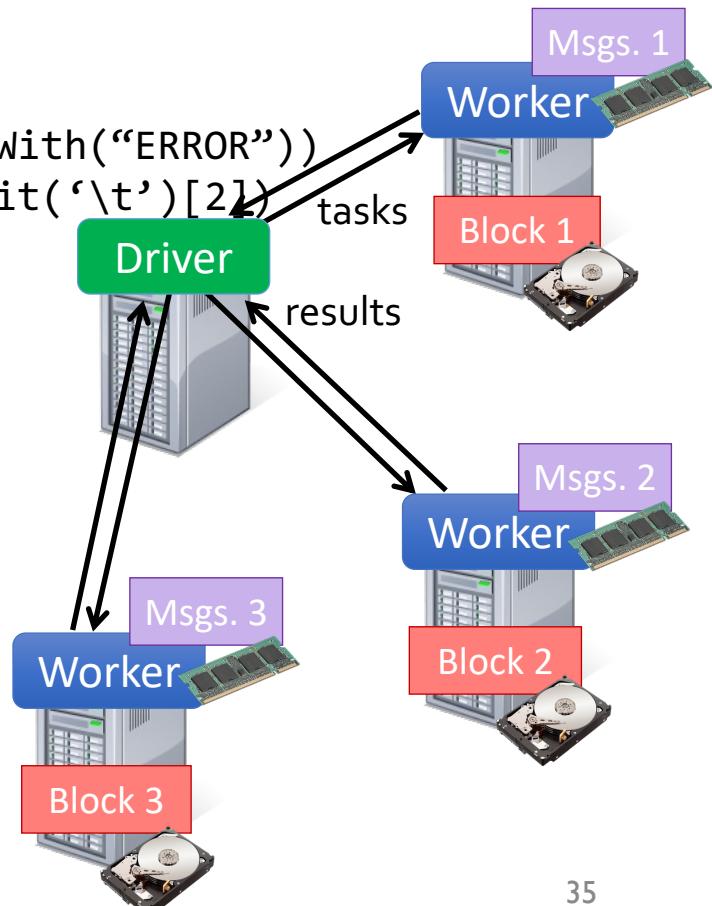
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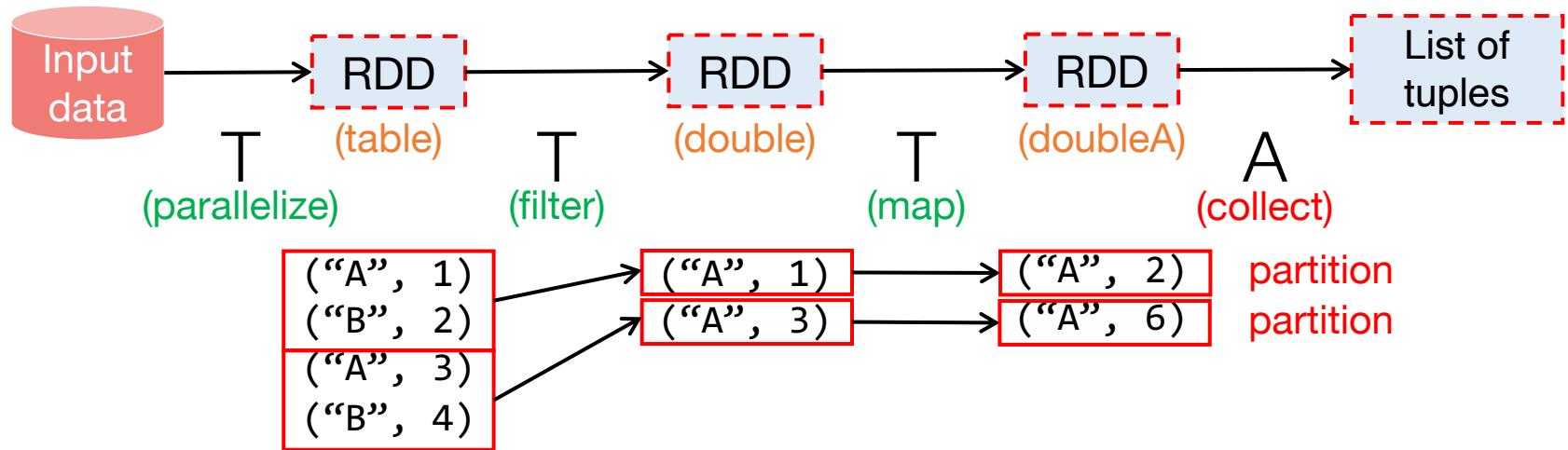
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```

```
messages.filter(lambda line: "HDFS" in line)  
    .count()
```

**Result:** scaled to 1 TB data in 5-7 sec  
(vs. 170 sec for on-disk data)



# Repartitioning



Many operations (like filter and map) output the same number of partitions as they receive

- If data is growing/shrinking a lot after transformation, you might want to change the partition count
- `rdd.getNumPartitions() # check how many`
- `rdd2 = rdd.repartition(10) # change how many`

Examples:

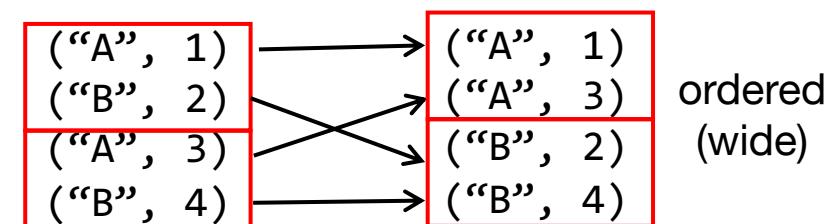
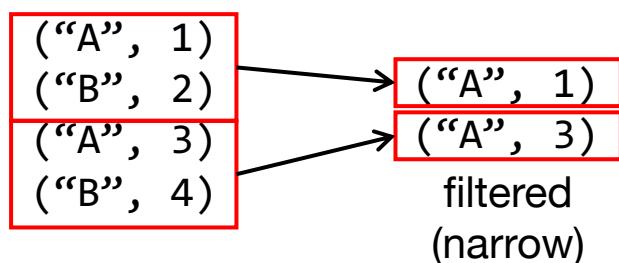
```
table.filter(onlyA).map(mult2).collect()
```

```
table.filter(onlyA).repartition(1).map(mult2).collect()
```

# Transformations: Narrow vs. Wide

- Any transformation where a single output partition can be computed from a single input partition is a **narrow transformation**.
- Others are **wide transformations**.

```
data = [("A", 1), ("B", 2), ("A", 3), ("B", 4),]  
table = sc.parallelize(data, 2)  
filtered = table.filter(lambda row: row[0] == "A")  
ordered = table.sortBy(lambda row: row[0])
```



- Wide transformations often require **network resources**. Unless all input partitions are on the same machine, some will need to be transferred.

# DataFrames: Pandas vs. Spark

```
pandas_df = pd.DataFrame({"x": [1,2,3]})
```

x
0 1
1 2
2 3

```
# pandas DFs are mutable
```

```
pandas_df["y"] = pandas_df["x"] ** 2
```

x	y
0 1	1
1 2	4
2 3	9

```
spark_df = spark.createDataFrame(pandas_df)
```

```
# could convert back:
```

```
# spark_df2.toPandas()
```

```
# cannot add column to immutable Spark DF
```

```
# can only create a new DF RDD
```

```
spark_df2 = spark_df.withColumn("y", col("x") ** 2)
```