# **WUKONG** Serverless DAG Engine

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#### Serverless Computing

- Emerging cloud computing platform based on the composition of fine-grained user-defined functions
- Service provider is responsible for provisioning, scaling, and managing resources
- Pay-per-use pricing model with fine granularity



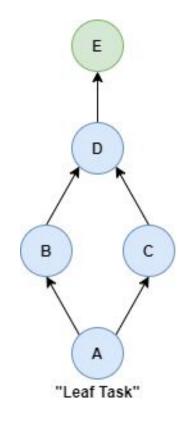
#### AWS Lambda

• Amazon Web Service's FaaS offering

- Can vary serverless function memory size between 128 3008MB
- Can vary execution time between 3 seconds 15 minutes
- Cost:
  - **\$0.000002** per request
  - **\$0.00001667** per GB second
- Supports JS, Go, Python, Ruby, Java, C#, and Powersh

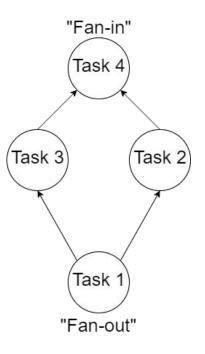
## Background - DAG Scheduling

- Data analytics applications can be modeled as a **d**irected **a**cyclic **g**raph (**DAG**) based workflow
- Nodes represent computations or "tasks"
  - Computations can be executed by a processor.
  - May require reading/writing shared memory.
- Edges represent dependencies between tasks.
  - Nodes can only be executed after their immediate predecessors have been executed.



#### Background - DAG Scheduling

- DAG workflows well-suited for serverless computing (or Functions-as-a-Service)
  - **Auto-scaling** accommodates **short** tasks and **bursty** workloads
  - Workloads with short tasks can take advantage of fine-grained pricing used by FaaS providers.
    - In general, pay-per-use pricing keeps cost of short tasks low.



#### From Serverful to Serverless (Pt. 1)

- Serverful focuses on load balancing and cluster utilization
  - Bounded resources, unlimited time
  - User explicitly allocates tasks to processors
  - Servers managed by the user
- Serverless platforms provide a nearly unbounded amount of ephemeral resources
  - Bounded time, unlimited resources
  - Cloud provider automatically allocates serverless functions to VMs
  - Servers managed by the service provider

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#### From Serverful to Serverless (Pt. 2)

- Assumptions of traditional serverful schedulers do not necessarily hold.
- A hypothetical serverless DAG scheduler may not necessarily care about traditional "scheduling"-related metrics and constraints (e.g., load balancing, cluster utilization).
- Individual tasks can be executed anywhere in the serverless data center (which is essentially managed by the serverless provider).

#### AWS Lambda Constraints

- Lambda function invocation currently takes 50ms on average
- Outbound-only network connectivity
- Relatively low network bandwidth
- Execution time limits (900 seconds)



Lack of quality-of-service (QoS) control, leading to stragglers

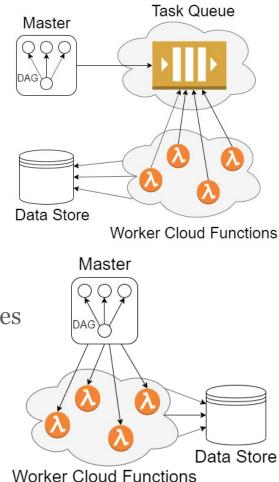
 e.g., cold starts

#### Existing Parallel Frameworks Using Serverless Computing

- PyWren [SoCC'17]
  - Parallelize existing Python code with AWS Lambda
- Numpywren
  - System for linear algebra built atop PyWren
- ExCamera [NSDI'17]
  - Allows users to edit, transform, and encode videos using fine-grained serverless functions
- gg [ATC'19]
  - Framework and command-line tools to execute "everyday applications" within cloud functions

# **Typical Approaches**

- Approach 1: Queue-based Master-Worker
  - Master submits ready tasks to a queue
  - Workers are cloud functions that process tasks in parallel, e.g., Numpywren
  - **Drawbacks**: cannot exploit data locality as easily; reading from queue could become a bottleneck
- Approach 2: Centralized scheduler directly invokes cloud functions to process ready tasks, e.g., ExCamera
  - **Drawback**: centralized scheduler can become a bottleneck for system

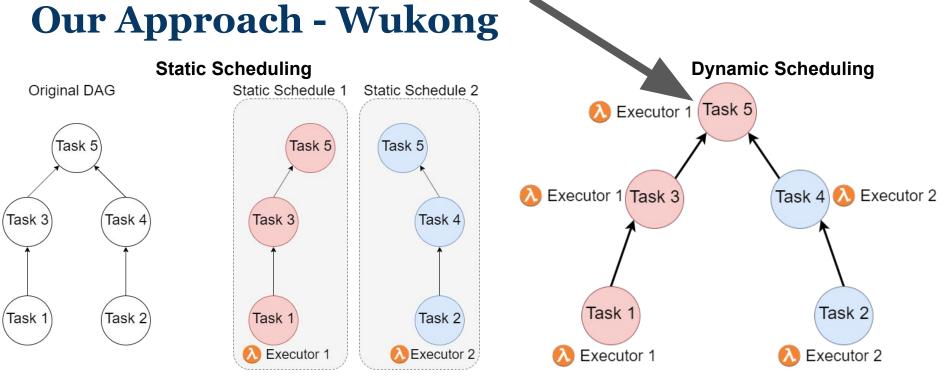


# Wukong solves these drawbacks.

### Wukong

- Approach
- Architecture
  - Static Scheduler
  - Task Executors
  - Storage Cluster
- Evaluation

#### **Task executors cooperate here!**



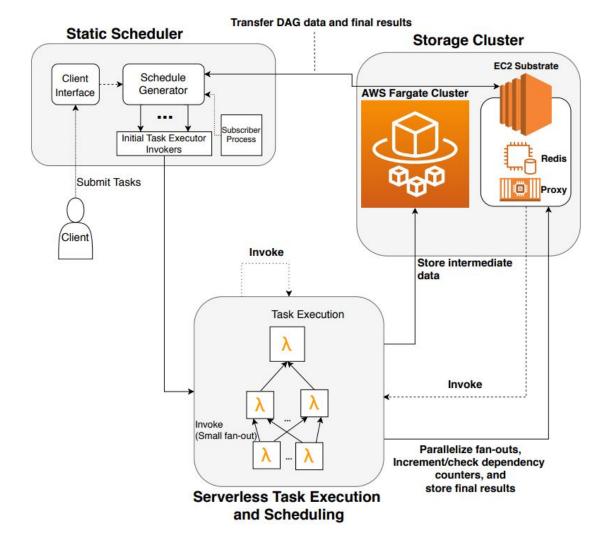
- Statically partition DAG into sub-DAGs
  - Assign each partition to a Lambda function
- Decentralized, cooperative scheduling
  - Lambda functions coordinate with each other to execute overlapping sections of assigned sub-DAGs

#### Wukong

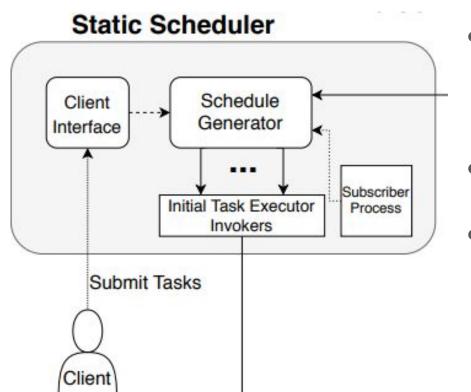
• Approach

#### • Architecture

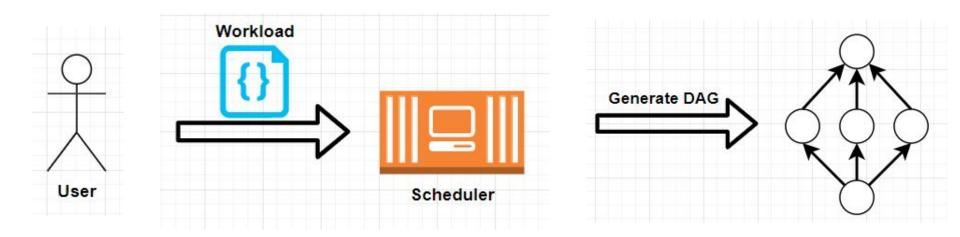
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#### **Static Scheduler**



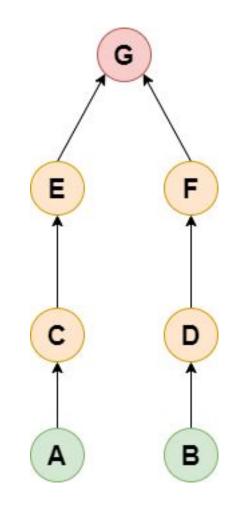
- Partitions DAG into sub-DAG using a depth-first search (DFS) from each leaf node.
- Assigns sub-DAGs to executors
- Returns final results back to client.



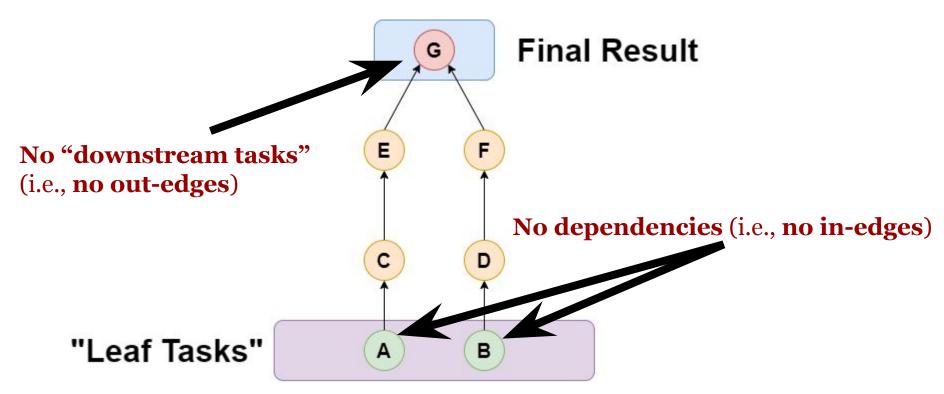
- (1) User submits a workload to the Scheduler
- (2) Scheduler uses Dask to generate a DAG from the workload.
- (3) Scheduler performs pre-processing on the newly-generated DAG.
- (4) Scheduler assigns static schedules to serverless task executors.

#### DAG Pre-processing Stage

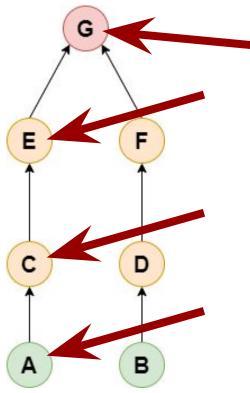
- 1. Generate DAG from user-submitted workload.
- Iterate over generated tasks to find "leaf tasks", or the tasks with no dependencies (i.e., in-edges), and "final results", or tasks with no "downstream tasks" (i.e., out-edges).
- 3. Perform a series of **depth-first searches** beginning at each "leaf task" to partition DAG into a series of "**static schedules**".

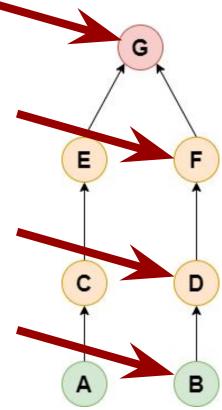


#### Identifying "Leaf Tasks" and Final Results

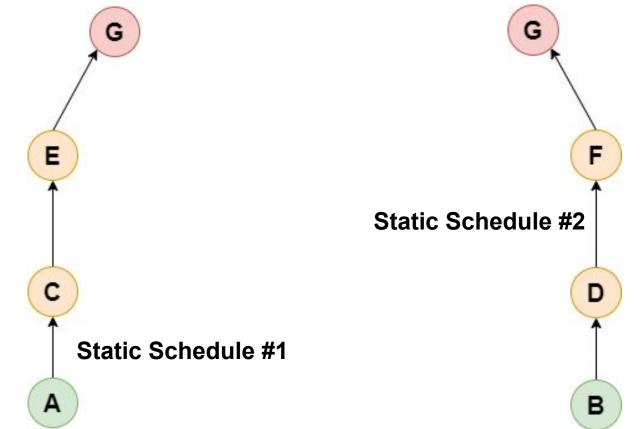


#### Depth-First Search (DFS) -



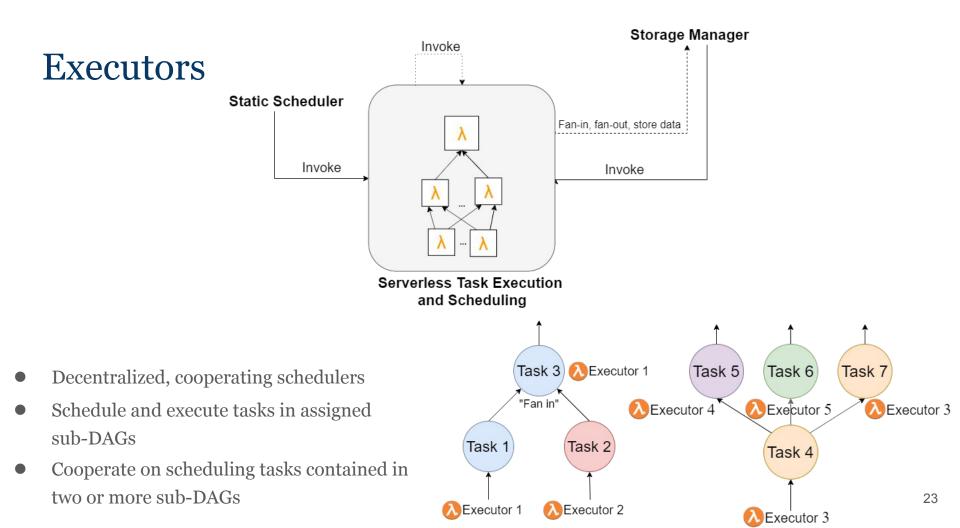


#### **Two Static Schedules**



#### **Post-DAG Preprocessing Steps**

- Once the DFS has been completed, the Static Scheduler will serialize each of the static schedules and store them in the Key-Value Store (Redis).
- After storing the static schedules, the Static Scheduler will invoke a AWS Lambda Task Executor for each leaf task.
  - If the static schedule is < 256 kB in size, then the Scheduler will send the static Schedule to the Task Executor via the invocation payload.
  - If the static schedule is > 256 kB in size, then the Scheduler will simply pass the Redis key of the static schedule. The Task Executor will retrieve the static schedule once it begins execution.

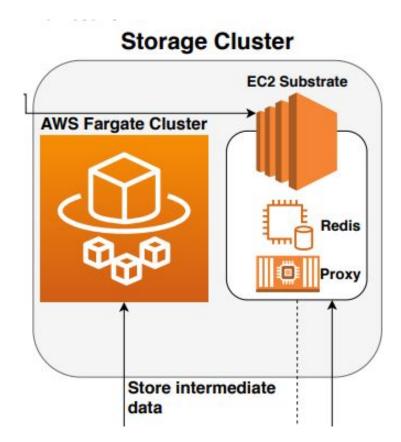




- "Serverless compute engine" for containers
- Works with Amazon Elastic Container Service (ECS) and Amazon Elastic Kubernetes Servers (EKS)
- AWS Fargate is responsible for provisioning and managing the servers; user just specifies resource allocation.
- Relatively inexpensive

#### Storage Cluster

- Performs storage operations on behalf of Executors and Static Scheduler
- Uses AWS Fargate cluster for intermediate data storage.
- Use additional, separate Redis instance running on EC2 for dependency counters and static schedule storage.

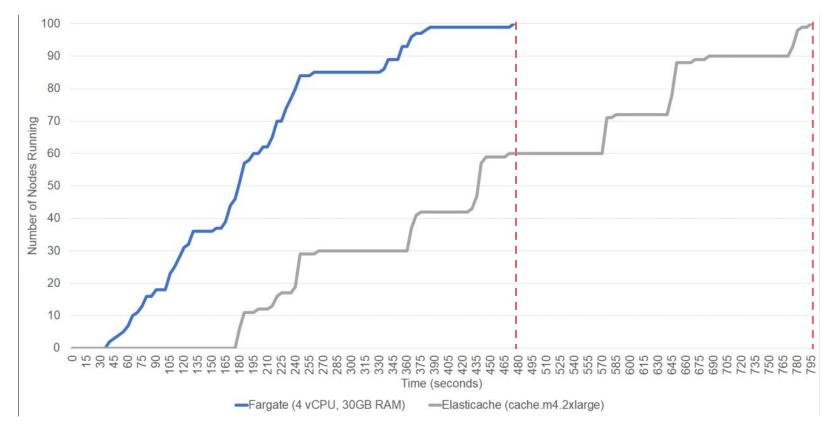


#### **Storage Cluster - Cost Effectiveness**

Fargate Storage Cluster is 64.8% cheaper than hosting an equivalent cluster on EC2 and 79.4% cheaper than hosting the same number of Redis instances on AWS ElastiCache.



#### **Storage Cluster Elasticity**



## Wukong

- Approach
- Architecture
  - Static Scheduler
  - Task Executors
  - Storage Manager

#### • Evaluation

#### **Experimental Goals**

• Identify and describe the factors influencing performance and scalability

- Compare WUKONG against Dask
  - Can WUKONG achieve performance comparable to Dask distributed executing on general-purpose VMs, given the inherent limitations of AWS Lambda?

#### **Experimental Setup**

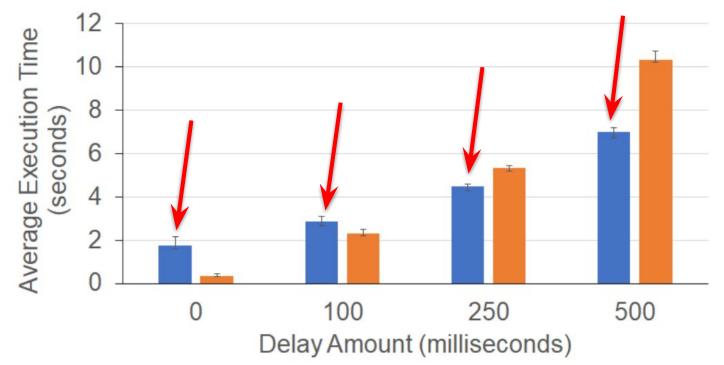
- Compare against Dask distributed.
  - $\circ$   $\,$  11-node EC2 cluster of r5.4xlarge VMs  $\,$
- Wukong Static Scheduler, KV Store, and KV Store Proxy running on r5n.16xlarge EC2 VMs.
- Task Executor allocated 3GB memory with timeout set to two minutes.

#### Four DAG Applications

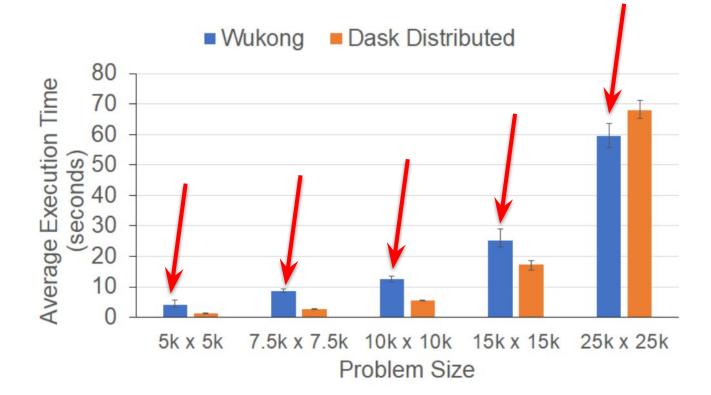
- Microbenchmark
  - **Tree Reduction**: repeatedly add adjacent elements of an array until a single value remains
- Linear Algebra
  - General Matrix Multiplication (GEMM)
    - 5,000 × 5,000 through 25,000 × 25,000
  - Singular Value Decomposition (SVD)
    - $n \times n$  matrix and a tall-and-skinny matrix, varying sizes
- Machine Learning
  - Support Vector Classification (SVC)
    - 100,000 8,192,000 samples

#### Microbenchmark - Tree Reduction with Delays

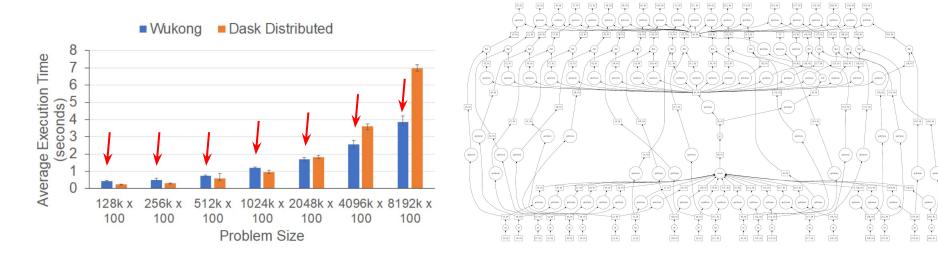
Wukong Dask Distributed



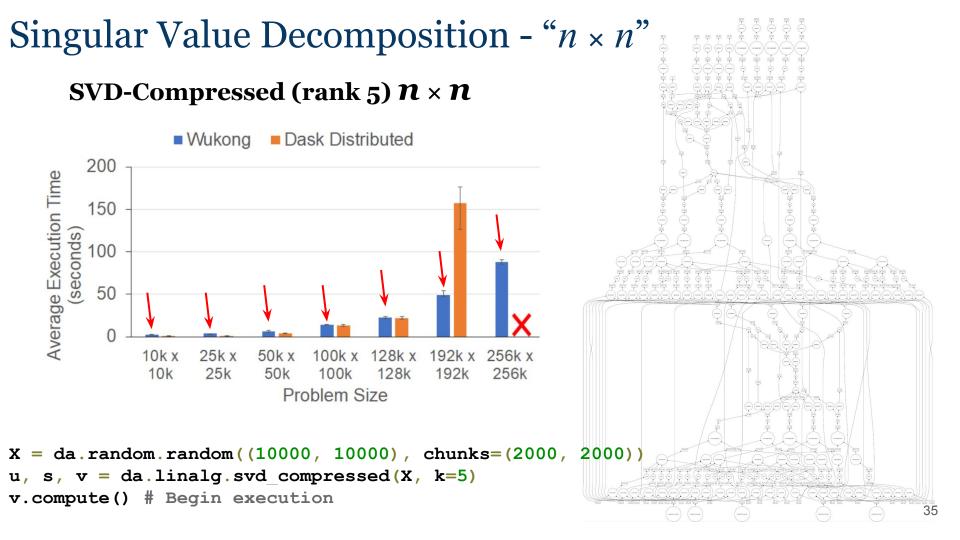
#### General Matrix Multiplication (GEMM) -- Dask



# Singular Value Decomposition (SVD) - "Tall and Skinny"<sub>SVD tall-and-skinny</sub>



X = da.random.random((200000, 100), chunks=(10000, 100))
u, s, v = da.linalg.svd(X)
v.compute() # Begin execution



#### Support Vector Classification (SVC)

#### Wukong Dask Distributed 10 Average Execution Time (seconds) 8 6 4 2 0 100+ 128+ 200+ 256+ 400+ 512+ 800+ 024+ 2048+ 4096+ 8192+ **Problem Size**

## Scalability - Strong & Weak Scaling

- Weak Scaling:
  - Both the number of workers and the problem size are increased.
    - Keep amount of work per worker fixed, add more workers. Does performance improve?
  - Usually relevant for memory-bound tasks.
- Strong Scaling:
  - The number of workers is **increased** while the problem size **remains constant**.
    - Keep problem size fixed, but add more workers. Does performance improve?
  - Usually relevant for CPU-bound tasks.

# Scalability of Wukong (ABC)

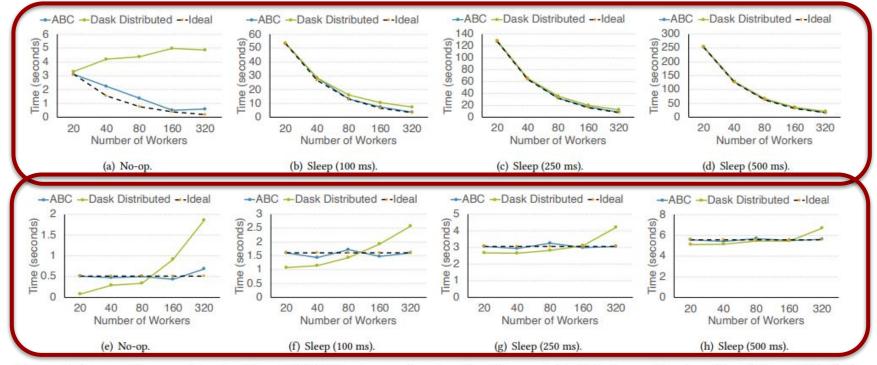
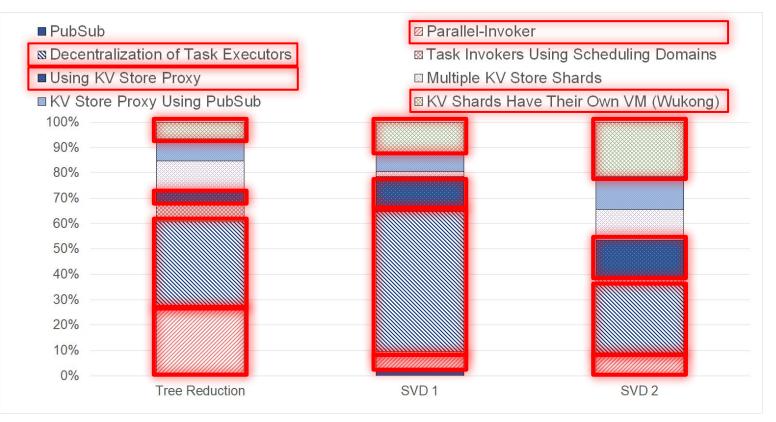


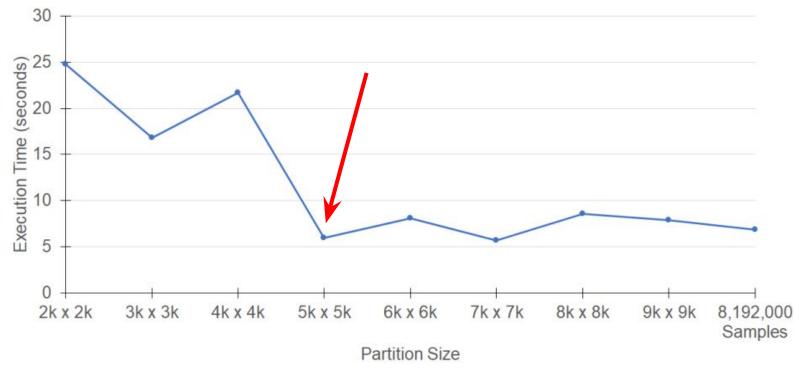
Figure 13: Strong scaling vs. weak scaling. Figure 13(a)-13(d) - strong scaling: time (Y-axis) to execute 10, 000 tasks over N workers (X-axis). Figure 13(e)-13(h) - weak scaling: time to execute 10 tasks per worker. For each row, plots are for (from left to right) tasks of 0, 100, 250, and 500 ms.

### Factors Influencing Performance of Wukong

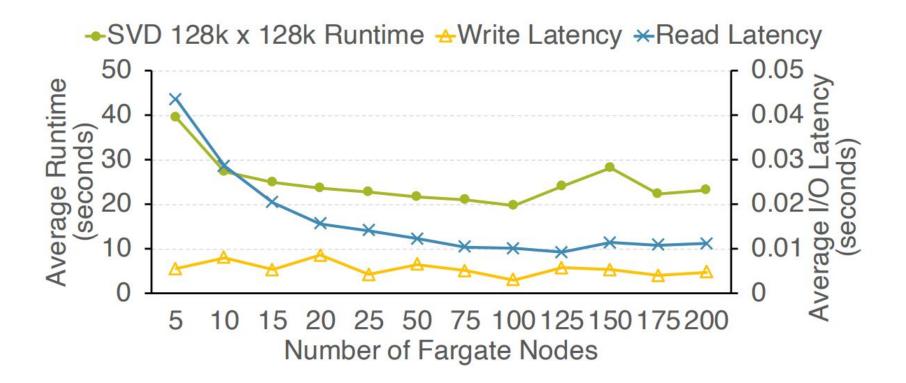


#### **Workload Parameters - Partition Size**

SVD 2 50k x 50k - Partitions



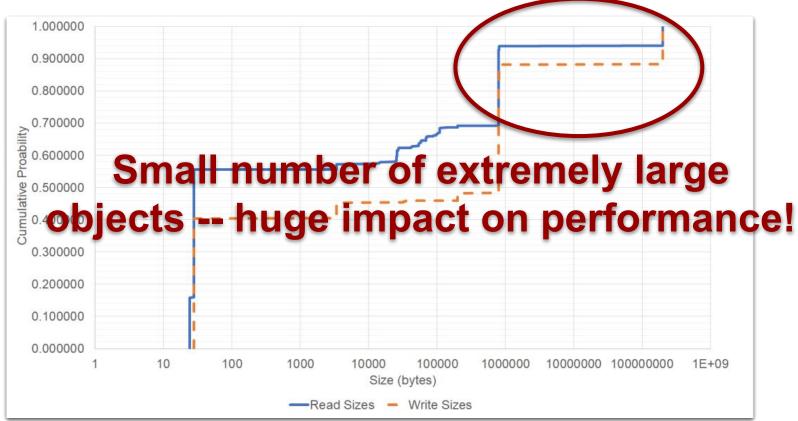
#### **Workload Parameters - Fargate Cluster Size**



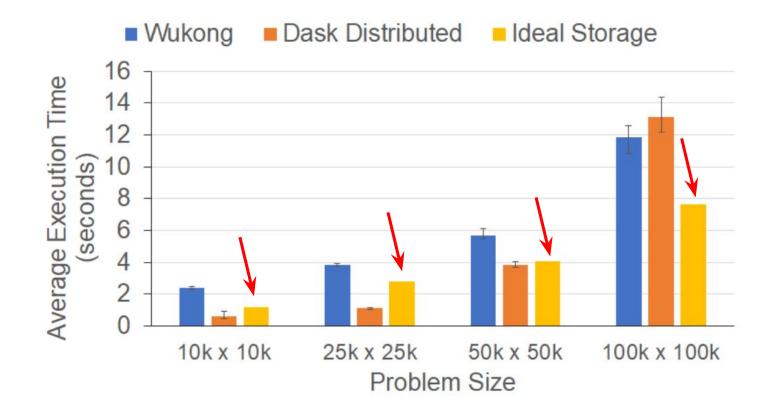
#### **Diagnosing Performance - Workload Characteristics**

- How is the overall execution time divided up?
- What activities are being performed? Taking the longest?
- How can we optimize the common case?

#### Workload I/O Characteristics



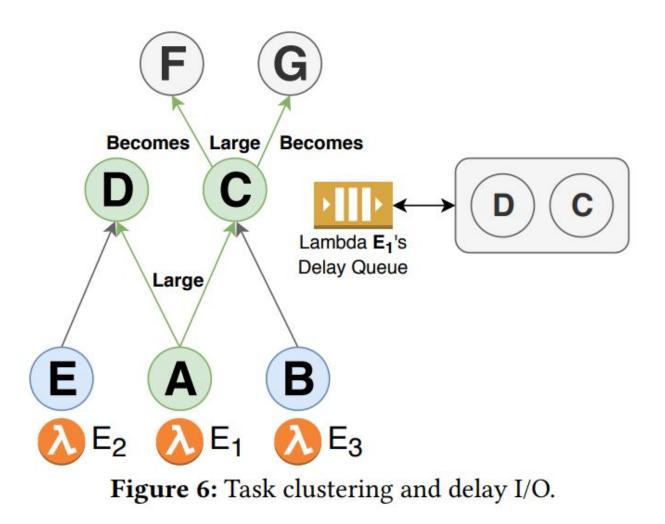
#### SVD 50k x 50k Performance with Ideal Storage



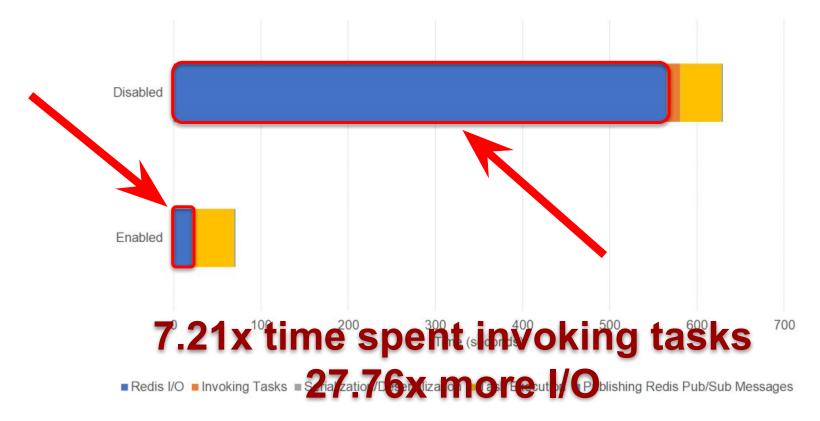


# Task Clustering and Delayed I/O

- We developed new techniques to eliminate large-object I/O during execution.
- Task Clustering
  - After executing a task that produces "large" intermediate data, execute all immediate downstream tasks locally on the same Task Executor.
- Delayed I/O
  - If there are some downstream tasks which depend on the large intermediate data *but are not yet ready to execute due to some other missing data dependency,* place these tasks in a queue in keep retrying them until they're ready.



# How do task clustering and delayed I/O impact performance?





# Overall: 4.6x faster compared to baseline.49

## Do task clustering and delayed I/O impact cost?

• YES

- For SVD 50,000 x 50,000:
  - Task clustering + delayed I/O reduce workload cost by 65.23% (from \$0.04556 to \$0.01584).

- For SVD 100,000 x 100,000:
  - Task clustering + delayed I/O reduce workload cost by 73.50% (from \$1.17 to \$0.31).

#### Conclusion

• Serverless platform introduces unique challenges and opportunities

- Decentralization provides a large performance increase
  - Data locality and minimizing network overhead are also important to performance

• WUKONG achieves performance comparable to serverful Dask distributed running on general-purpose EC2 VMs.

# Thank you! Questions?

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<u>GitHub: https://github.com/mason-leap-lab/Wuk</u>



