

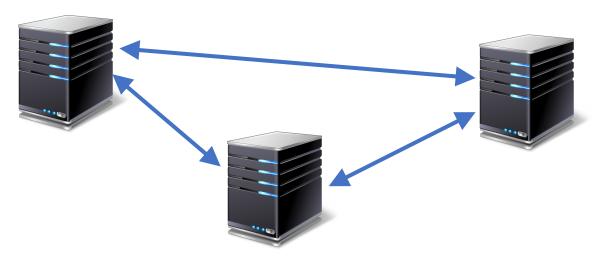
Putting it all together – Final Review

CS 475: Concurrent & Distributed Systems (Fall 2021)

Yue Cheng

Back in Lec-1...

Distributed systems: What?



- Multiple cooperating computers
 - Connected by a network
 - Doing something together

Lots of critical infrastructure are distributed

Distributed systems: Why?

• Or, why not 1 computer to rule them all?

Failure

Limited computation/storage

Physical location

Distributed systems: Why?

• Or, why not 1 computer to rule them all?

Failure

> Fault tolerance

Limited computation/storage > Scalability

Physical location

➤ Availability, low latency

Goals of "distributed systems"

- Service with higher-level abstractions/interface
 - E.g., key-value store, programming model, ...

- High complexity
 - Scalable (scale-out)
 - Reliable (fault-tolerant)
 - Well-defined semantics (consistent)
- Do "heavy lifting" so app developers don't need to

Theme

Fundamental building blocks

Abstractions and programming models

Production system designs

Theme

Fundamental building blocks

Abstractions and programming models

Production system designs

Remote procedure calls (RPCs)

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• Time & clocks

- Remote procedure calls (RPCs)
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- Consensus algorithms

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- Replication, sharding, transactions unit of wwk.

• Remote procedure calls (RPCs)

- Time & clocks
 - Vector clocks

- Consensus algorithms
 - Raft

- Replication, sharding, transactions
 - Serializability

ACID.

avyclic

Theme

Fundamental building blocks

Abstractions and programming models

Production system designs

Programming models

MapReduce

Spark

Programming models

MapReduce

Spark

Resilient Distributed Datasets & Spark

Transformations and actions

- persist()
 - Not an action nor a transformation tell which RDDs should materialize

- PageRank example
- How iterative PR algorithm works
- Where to place persist() in iterative PR

 # 199 -> save to dick.

Theme

Fundamental building blocks

Abstractions and programming models

Production system designs

Production system designs

Amazon Dynamo

Facebook memcache

Production system designs

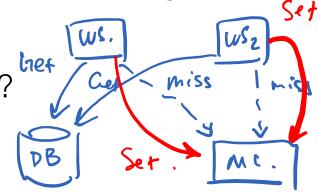
Amazon Dynamo

Facebook memcache

Facebook memcache

- Memcache as a demand-filled, look-aside cache
 - Read() and write()

- Interesting problems solved in FB's productionscale memcache deployments
 - MM Accol
 - 1. Stale set: a single region vs. geographically distributed
 - 2. Thundering herds
- 3. Incast congestion
- -> 4. Incorporating McSqueal for what?



Final exam

- Thursday, Dec 09th, 7:30 10:00am
 - 150 minutes
 - Open-book, open-notes (you may use class notes, papers, and lab materials; you may read them on your laptop, but you are not allowed to use any network)
 - Let me know if you need testing center accommodation ASAP (no guarantee if you send me the form one day before the final exam)
- Covering (selected) topics from lec-1 to lec-17
 - High-level design questions
 - 30% before midterm 70% after midterm

Topics

1. Vector clocks

Rasic Building Blocks.

2. Raft

3. Transactions

4. Spark -> Abs. programmy models.

5. Facebook memcache -> Production System

Don't forget to fill out the course evaluation form

Good luck! ©